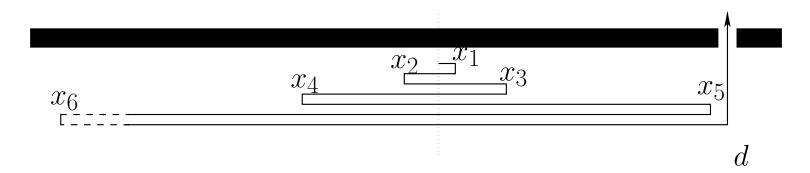
# Online Motion Planning MA-INF 1314 **Window Shopper**

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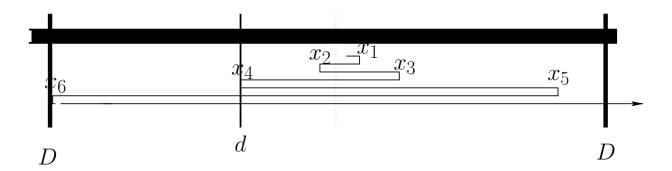
## Rep. 2-ray search: Optimality for equations!

- Set:  $\frac{\sum_{i=1}^{k+1} x_i'}{x_i'} = \frac{(C-1)}{2}$  for all k
- $\sum_{i=1}^{k+1} x_i' \sum_{i=1}^k x_i' = \frac{(C-1)}{2} (x_k' x_{k-1}')$
- Thus:  $C'(x'_k x'_{k-1}) = x'_{k+1}$ , Recurrence!
- Solve a recurrence! Analytically! Blackboard!
- Characteristical polynom: No solution C' < 4
- $x'_i = (i+1)2^i$  with C' = 4 is a solution! Blackboard! Optimal!



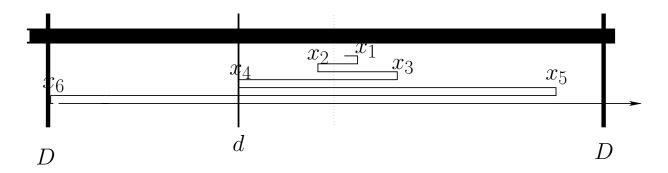
#### Rep.: 2-ray search, restricted distance

- Assume goal is no more than dist.  $\leq D$  away
- Exactly D! Simple ratio 3!
- Find optimal startegy, minimize C!
- Vice-versa: C is given! Find the largest distance D (reach R) that still allows C competitive search.
- One side with  $f_{\text{Ende}} = R$ , the other side arbitrarily large!



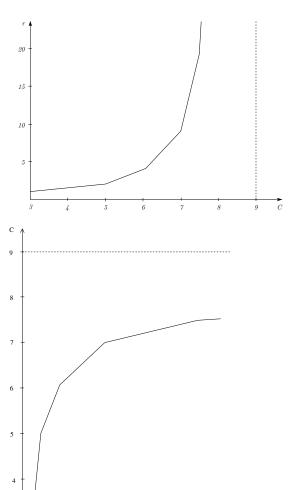
## Rep.: 2-ray search, maximal reach R

- ullet C given, optimal reach R!
- Theorem The strategy with equality in any step maximizes the reach R !
- Strategy:  $\frac{\sum_{i=1}^{k+1} x_i}{x_k} = \frac{(C-1)}{2}$ , first step:  $x_1 = \frac{(C-1)}{2}$
- Recurrence:  $x_0 = 1$ ,  $x_{-1} = 0$ ,  $x_{k+1} = \frac{(C-1)}{2}(x_k x_{k-1})$
- Strategy is optimal! By means of the Comp. Geom. lecture!



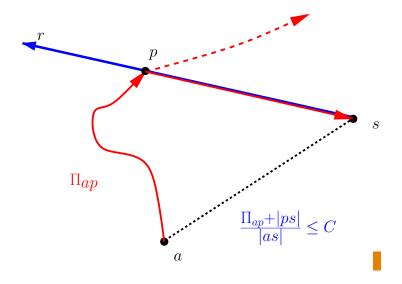
## **Rep: Solutions!**

- $\bullet$   $f(C) := \max$ . reach depending on C
- ullet Vice versa, R given, binary search |



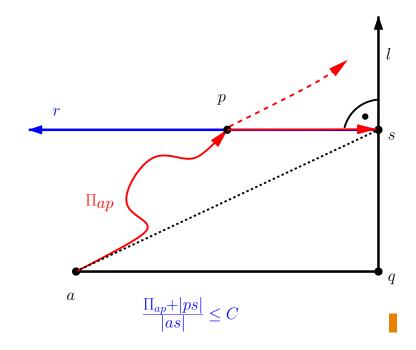
## WH: Searching for the origin of ray

- Unknown ray r in the plane, unknown origin s Startpoint a
- ullet Searchpath  $\Pi$ , hits r, detects s, move to s
- Shortest path OPT, build the ratio
- ullet  $\Pi$  has competitive ratio C if inequality holds for all rays
- ullet Task: Find searchpath  $\Pi$  with the minimal C
- Special Problem: Window Shopper



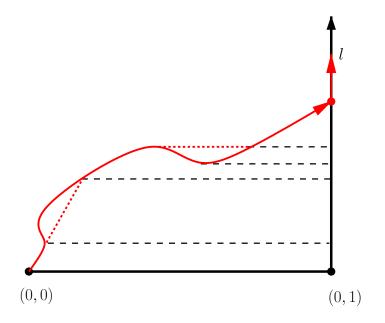
## WH: The Window-Shopper-Problem

- Unknown ray starts at s on *known* vertical line l(window)
- ullet Ray starts perpendicular to l
- ullet aq runs parallel to r
- Motivation: Move along a window until you detect an item
- Move to the item



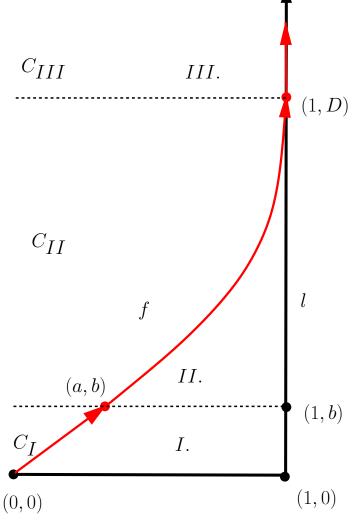
#### **WH: Some observations**

- ullet Any reasonable strategy is monotone in x and y
- Otherwise: Optimize for some s on l
- Finally hits the window
- Ratio is close to 1 in the beginning, but bigger than 1
- Ratio goes to 1 at the end



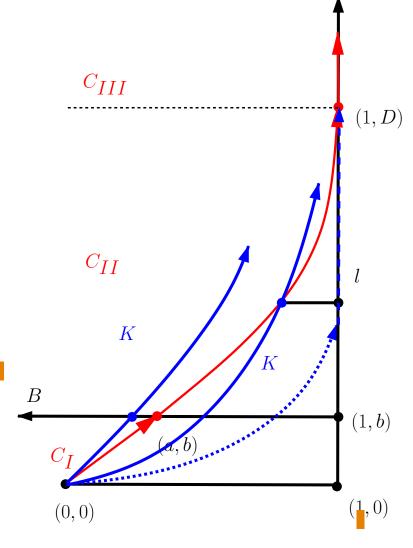
## Strategy design: Three parts

- A line segment from (0,0) to (a,b) with increasing ratio for s between (1,0) and (1,b)
- ullet A curve f from (a,b) to some point (1,D) on l which has the same ratio for s between (1,b) and (1,D)
- A ray along the window starting at (1,D) with decreasing ratio for sbeyond (1, D) to infinity
- ullet Worst-case ratio is attained for all sbetween (1,b) and (1,D)



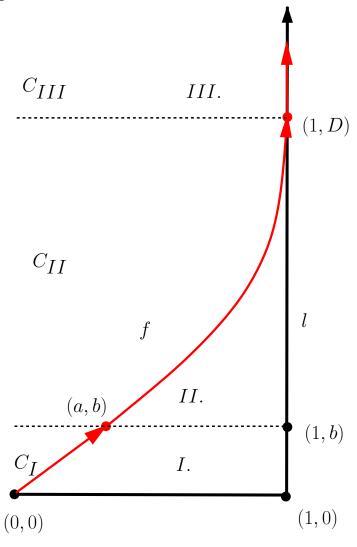
## **Optimality of this strategy**

- By construction
- Curve has the given property
- Proof: Curve is convex
- Assume: Optimal curve K
- K hits ray B at some point (x,b)
- Two cases:
  - Hits B to the left of a: ratio is bigger
  - Cross f beyond B from the right: ratio is bigger



## Design of the strategy: By conditions

- 1) Monotonically increasing ratio for s from (1,0) to (1,b)
- ullet 2) Constant ratio for s from (1,b) to (1,D)
- $\bullet$  Determines a, b and D



# Design of the strategy: Condition 1)

• Start with 1): Ratio for  $t \in [0, 1]$ :

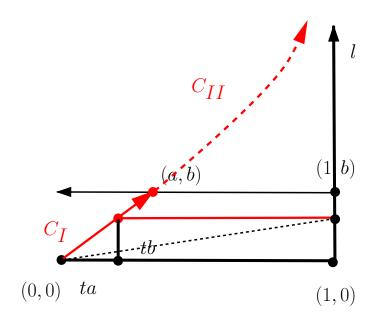
$$\phi(t) = \frac{t\sqrt{a^2 + b^2} + 1 - ta}{\sqrt{1 + t^2 b^2}} \, \blacksquare$$

- Monotonicity:  $\phi'(t) \ge 0$   $\forall t \in [0, 1]$
- Analysis:

$$\Leftrightarrow \sqrt{a^2 + b^2} - a \ge tb^2 \qquad \forall t \in [0, 1]$$

- $\bullet \Leftrightarrow b^2 < 1 2a$
- Choose:  $a = \frac{1-b^2}{2}$
- Worst-case ratio:

$$C = \frac{\sqrt{a^2 + b^2 + 1 - a}}{\sqrt{1 + b^2}} = \sqrt{1 + b^2}$$



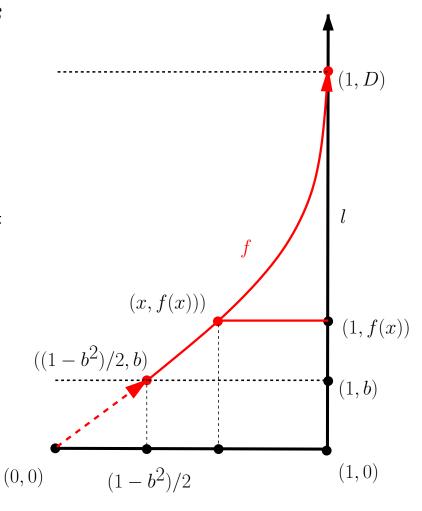
# Design of the strategy: Condition 2)

- 2) Constant ratio  $C = \sqrt{1+b^2}$  for s from (1,b) to (1,D)
- Function f(x) for  $x \in [a, 1]$
- Constant ratio C:

$$\sqrt{a^2 + b^2} + \int_a^x \sqrt{1 + f'(t)^2} dt + 1 - x = C \cdot \sqrt{1 + f(x)^2}$$

• Transformations  $(f'(x) \neq 0!)$ :

$$\Leftrightarrow f'(x) = 2C \frac{\sqrt{1 + f(x)^2} f(x)}{1 + (1 - C^2) f(x)^2}$$



## **Solutions for** y = f(x)

- $f'(x) = 2\sqrt{1+b^2} \frac{\sqrt{1+f(x)^2}f(x)}{1-b^2f(x)^2}$ ,  $((1-b^2)/2,b)$  on the curvel
- Solve:  $y' = 1 \cdot 2\sqrt{1+b^2} \frac{\sqrt{1+y^2}y}{1-b^2y^2}$  for y with  $((1-b^2)/2,b)$
- First order diff. eq. y' = h(x)g(y), separated variables, point (k,l)
- Solution:  $\int_{l}^{y} \frac{dt}{q(t)} = \int_{k}^{x} h(z) dz$

$$\int_{b}^{y} \frac{1 - b^{2}t^{2}}{2\sqrt{1 + b^{2}}\sqrt{1 + t^{2}}t} dt = \int_{(1 - b^{2})/2}^{x} 1 \cdot dz = x - (1 - b^{2})/2$$

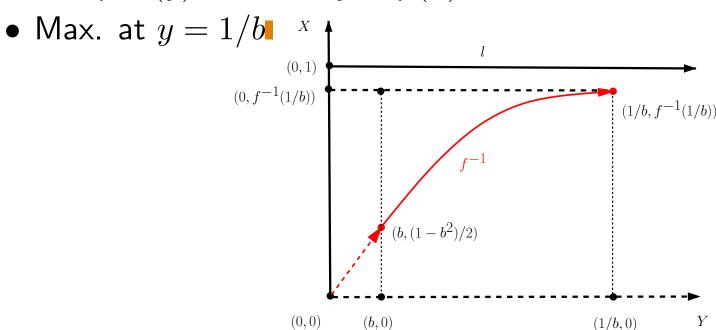
$$x = -\frac{b^2\sqrt{1+y^2} + \operatorname{arctanh}\left(1/(\sqrt{1+y^2})\right) - \operatorname{arctanh}\left(1/(\sqrt{1+b^2})\right) - \sqrt{1+b^2}}{2\sqrt{1+b^2}}$$

• Solution for inverse function  $x = f^{-1}(y)$ , for  $y \in [b, 1/b]$ 

# Consider inverse function $x = f^{-1}(y)$

• 
$$x' = \frac{1}{g(y)} = -\frac{(b^2y^2 - 1)}{2\sqrt{1 + y^2}y\sqrt{(1 + b^2)}} \ge 0$$
 for  $y \in [b, 1/b]$ 

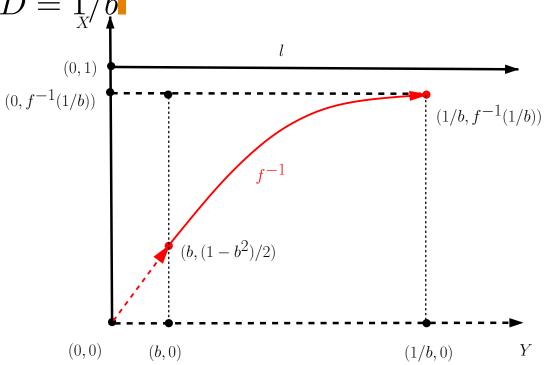
- $x'' = -\frac{(b^2y^2 + 2y^2 + 1)}{2(1+y^2)^{3/2}\sqrt{1+b^2}y^2} \le 0$  for  $y \ge 0$
- $\bullet \ x = f^{-1}(y)$  concave, y = f(x) convex



# Consider inverse function $x = f^{-1}(y)$

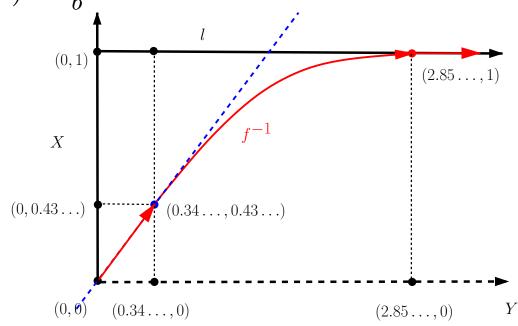
- Maximum at y = 1/b
- Find b so that  $f^{-1}(1/b) = 1$

• Fixes b and  $D = \frac{1}{v}/b$ 



# Optimality of f (or $f^{-1}$ )

- Solve  $f^{-1}(1/b) = 1$ : b = 0.3497..., D = 1/b = 2.859...,
- $a=0.43\ldots$ , worst-case ratio  $C=\sqrt{1+b^2}=1.05948\ldots$
- f convex from (a,b) to (1,D), line segment convex
- Prolongation of line segment is tangent of  $f^{-1}$  at (b, a)
- Insert:  $f^{-1}(b) = \frac{a}{b}!$



#### **Conclusion**

• Optimal strategy with ratio

$$C = 1.05948...$$

