

Theoretical Aspects of Intruder Search

Course Wintersemester 2015/16

Example Queries for the oral exams

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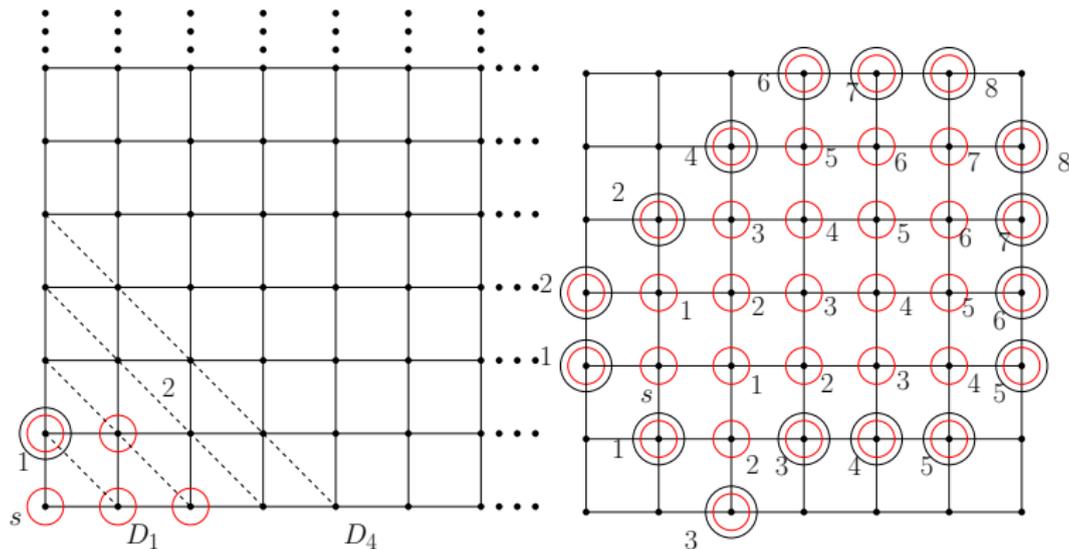
February 9th, 2016

General remarks!

- Repetition of the main statements:
Problem Def./Theorem/Lemmata
- Top-Down! Proof ideas and details!
- Explanation on examples! Algorithm/Lower Bound!
- Example Questions!
- Not all details are on the foils!
- First questions Q1/Q2 in detail!
- Walk-Through!

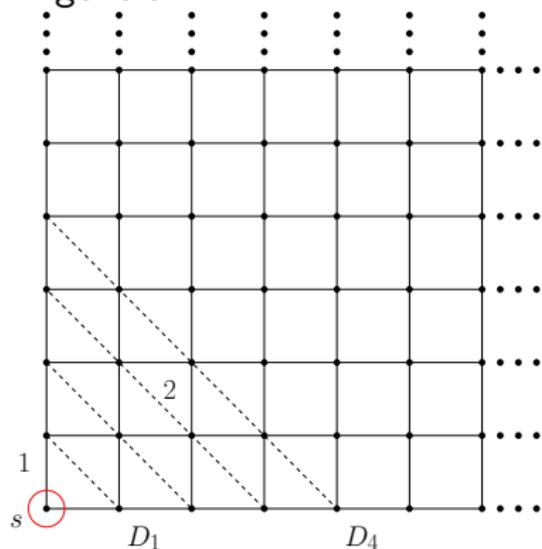
Graphs and Trees

- Model: Grid environment, static variant, moving agent
- Q: How many agents are required?
- Q1: Lower bound, proof in detail
- Q2: Upper bound, proof idea



Q1: Proof detail, Lower Bound $k = 1$

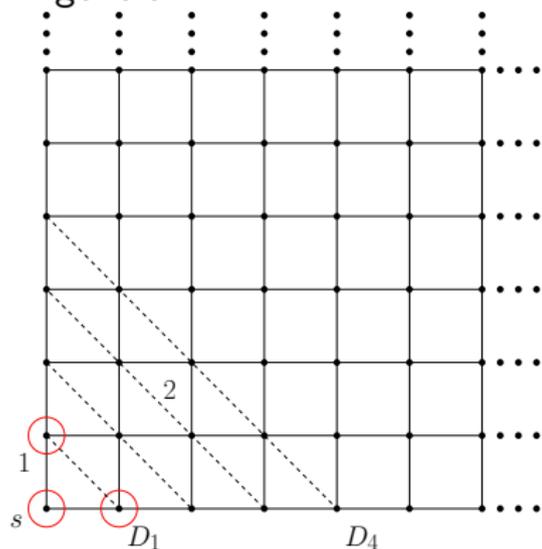
Lemma 2: Catching an evader in a grid world by setting $k = 1$ blocking cells after each movement of the evader cannot succeed in general.



Step I: r_l blocked cells in D_{l+1}, D_{l+2}, \dots
 $B_l \subseteq D_l$ burning cells in D_l

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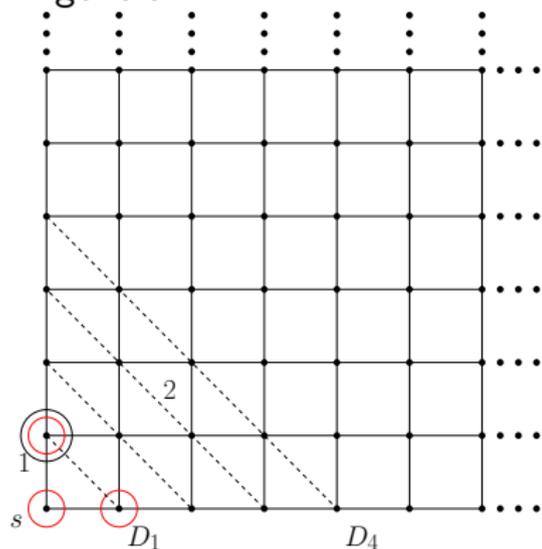


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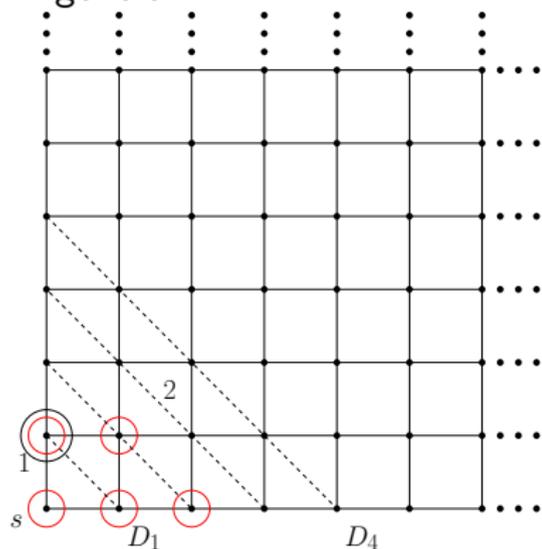
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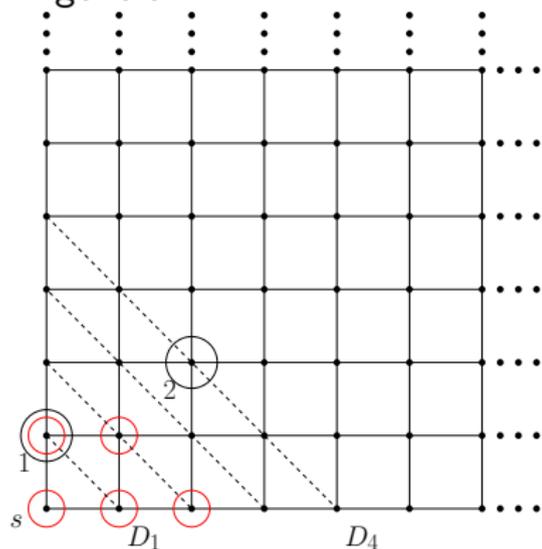


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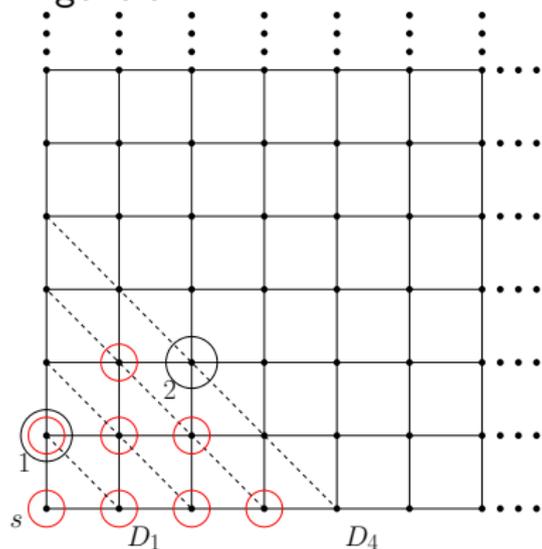
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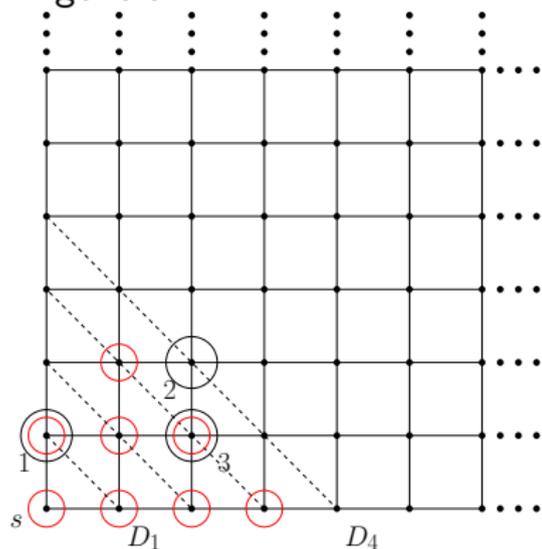
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 $\Rightarrow r_{l+1} = r_l - x, B_{l+1} \geq 1 + r_{l+1}$

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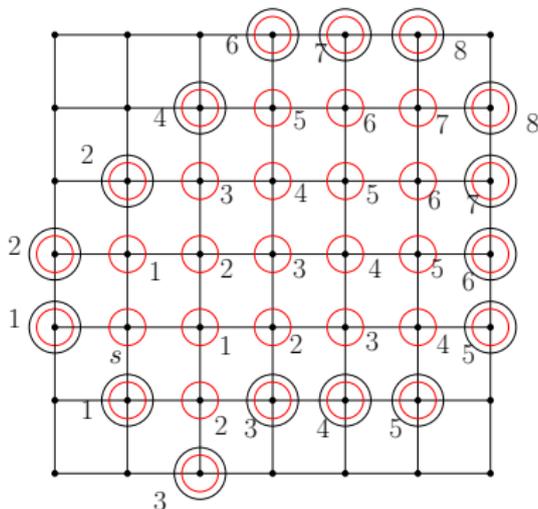
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- Block of the guard in D_{l_1} : $l_1 > l + 1$
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Q2. Proof idea, Upper bound! $k = 2$

Lemma 3: For $k = 2$ there is a successful enclosure strategy, that encloses the evader after 8 steps. After 9 additional steps, the evader will be found.

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Firefigthing interpretation! Outside the fire!

Lemma 3: For the outbreak of a fire on a single source in a grid and the usage of two firefighters per time step any successful strategy encloses an area of at least 18 burning vertices. This bound is tight.

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- $b_{v,t} = \begin{cases} 1 & : \text{ vertex } v \in L \text{ burns before or at time } t \\ 0 & : \text{ otherwise} \end{cases}$

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- $d_{v,t} = \begin{cases} 1 & : \text{ vertex } v \in L \text{ is defended before or at time } t \\ 0 & : \text{ otherwise} \end{cases}$

Q2: Proof idea, Upper bound! $k = 2$

Firefigthing interpretation! Integer LP for $l \leq 8, T \leq 9$

$$\text{Min } \sum_{v \in L} b_{v,T}$$

$$b_{v,t} + d_{v,t} - b_{w,t-1} \geq 0 \quad : \quad \forall v \in L, v \in N(w), 1 \leq t \leq T$$

$$b_{v,t} + d_{v,t} \leq 1 \quad : \quad \forall v \in L, 1 \leq t \leq T$$

$$b_{v,t} - b_{v,t-1} \geq 0 \quad : \quad \forall v \in L, 1 \leq t \leq T$$

$$d_{v,t} - d_{v,t-1} \geq 0 \quad : \quad \forall v \in L, 1 \leq t \leq T$$

$$\sum_{v \in L} (d_{v,t} - d_{v,t-1}) \geq 2 \quad : \quad \forall 1 \leq t \leq T$$

$$b_{v,0} = 1 \quad : \quad v \in L \text{ is the origin } (0,0)$$

$$b_{v,0} = 0 \quad : \quad v \in L \text{ is not the origin } (0,0)$$

$$d_{v,0} = 0 \quad : \quad \forall v \in L$$

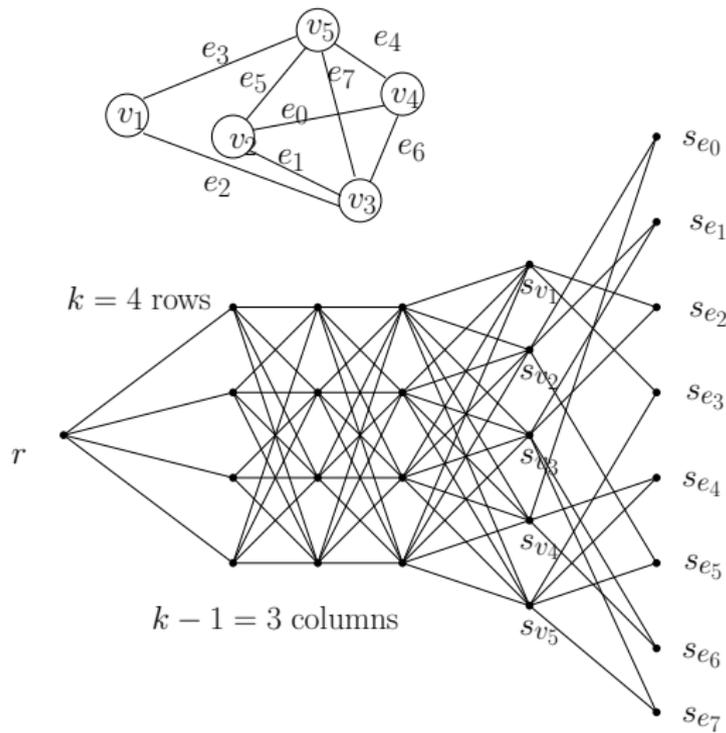
$$d_{v,t}, b_{v,t} \in \{0,1\} \quad : \quad \forall v \in L, 1 \leq t \leq T$$

Graphs and Trees

- Same Model: static variant, moving agent, general graph
- How many agents are required?
- Q: Complexity of the problem?
- **Q3: Explain the NP-hardness, present reduction in detail**
- Q: Polynomial time in some cases?
 - Q: Special graphs?
 - Q: Greedy approximation for trees: Factor and proof!
 - Q: Dynamic programming approach for trees! Explain!

Q3: Static general Graph, Reduction detail: k -Clique

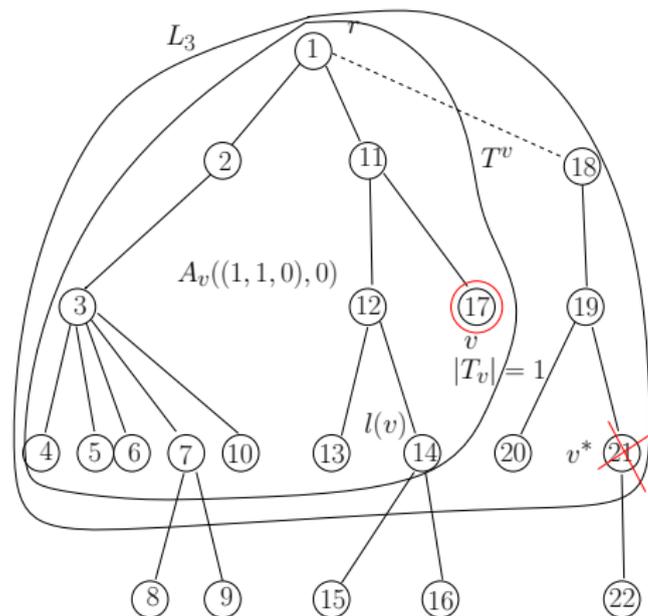
Theorem 10: Firefighter decision problem in graphs: NP-hard.



k -Clique and $k' = k + \binom{k}{2} + 1$ protected vertices

Trees, simple algorithms

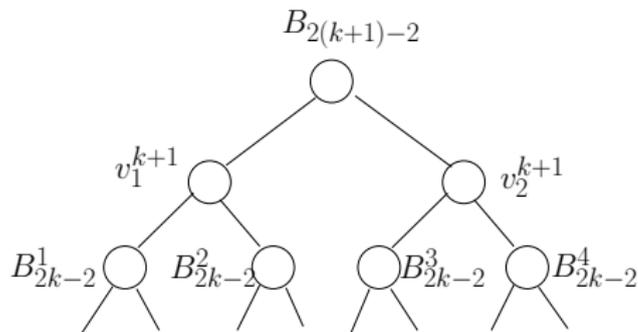
- Static: Approximation Greedy, Dynamic Programming (exact)
- Q4: Advantage for trees? Dynammic Programming! Idea!



$$|T_v| + A_{l(v)}((1, 0, 0), 1) \text{ or } A_{l(v)}((1, 1, 0), 0)$$

Dynamic configuration, structure!

1. Place a team of p guards on a vertex.
 2. Move a team of m guards along an edge.
 - (3. Remove a team of q guards from a vertex)
- Contiguous search (1.+2.) number: $cs(T) \leq k$
 - Theorem 17: Monotone contiguous strategy with all $cs(T)$ agents that starts in a single vertex.
 - Corollary 33: Tree T exists with $cs(T) \leq 2s(T) - 2$.
 - Q5 Definition: Progr. connected crusades, frontier at most k
 - Q6 Proof idea: Progr. Conn. Crusades frontier k , T and T'
 - Q7 Rule 3. What is the difference? Jumping! $cs(T)$ vs. $s(T)$



Dynamic configuration, trees, strategy

- Message sending algorithm! Q8 Explain the idea! Analysis!
- Correct only for unit weights! Q9 Explain the problem!

$$\mu(v_3) = \max(\lambda_{v_3}(e_1), \lambda_{v_3}(e_3) + 7) = 12$$

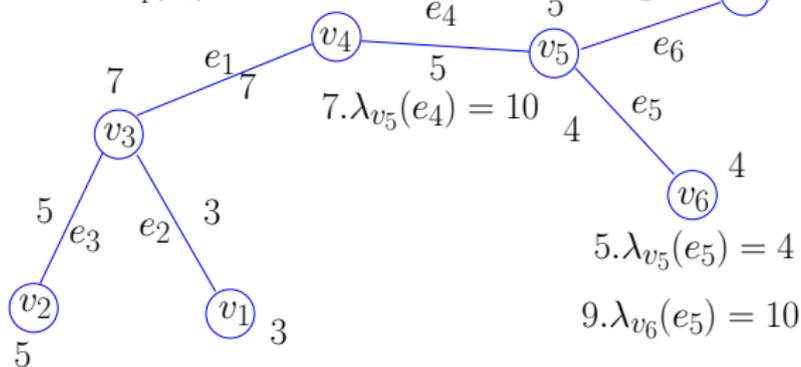
$$\mu(v_5) = \max(\lambda_{v_5}(e_4), \lambda_{v_5}(e_5) + 5) = 10$$

$$8. \lambda_{v_3}(e_1) = 7$$

$$3. \lambda_{v_5}(e_6) = 1$$

$$4. \lambda_{v_4}(e_1) = 10$$

$$6. \lambda_{v_4}(e_4) = 6$$

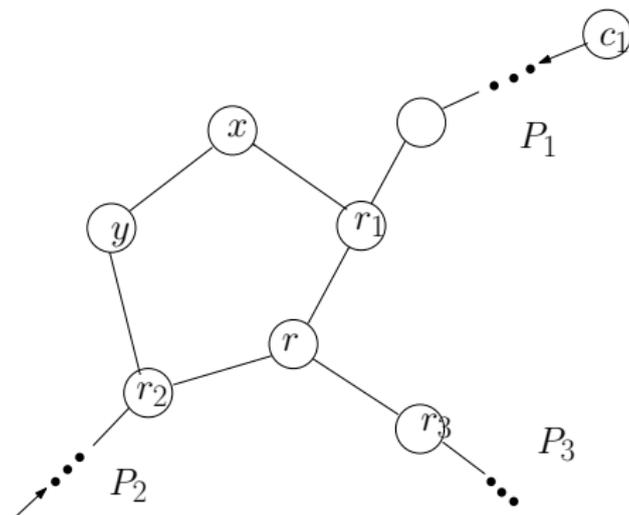


$$2. \lambda_{v_3}(e_3) = 5 \quad 1. \lambda_{v_3}(e_2) = 3$$

$$11. \lambda_{v_2}(e_3) = 10 \quad 12. \lambda_{v_1}(e_2) = 12$$

Cop and Robber Problems

- Structural properties: Pitfalls, Classification, If-and-only-if!
Q10 Explain the concepts/definitions!
- Number of cops required! $c(G)$
- Theorem 41: G max. degree 3, any two adjacent edges are contained in a cycle of length at most 5: $c(G) \leq 3$.
- Theorem 43: For planar graphs: $c(G) \leq 3$
- **Q11/12: Explain the proof ideas!**



Randomization: Tree, static!

- Greedy approximation: $\frac{1}{2}$, Expected: $1 - \frac{1}{e}$
- Q13: Explain the idea, sketch the analysis!

Minimize $\sum_{v \in V} x_v w_v$

so that $x_r = 0 = 0$

$$\sum_{v \leq u} x_v \leq 1 \quad : \quad \text{for every leaf } u$$

$$\sum_{v \in L_i} x_v \leq 1 \quad : \quad \text{for every level } L_i, i \geq 1$$

$$x_v \in \{0, 1\} \quad : \quad \forall v \in V$$

$$\Pr[y_v = 1] = 1 - \prod_{i=1}^k (1 - x_{v_i}^F) \geq \left(1 - \frac{1}{e}\right) y_v^F.$$

Randomization: Search number, random fire

- Minimal number k such that proportional part can be safed
- $s_k(G) \geq \epsilon: \frac{1}{|V|} \sum_{v \in V} sn_k(G, v) \geq \epsilon |V|$
- **Q14: Explain the definitions!**
- Theorem 46: Planar graphs, no 3- and 4-cycle: $s_2(G) \geq 1/22$.
Analysis:
 - Let X_2 denote the vertices of degree ≤ 2 .
 - Let Y_4 denote the vertices of degree ≥ 4 .
 - Let X_3 denote the vertices of degree exactly 3 but with at least one neighbor of degree ≤ 3 .
 - Let Y_3 denote the vertices of degree exactly 3 but with all neighbors having degree > 3 (degree 3 vertices not in X_3).
- **Q15: Explain the analysis:**

$$s_2(G) \geq \frac{n-2}{n} \cdot \frac{x_2 + x_3}{x_2 + x_3 + y_3 + y_4} \geq \frac{n-2}{n} \cdot \frac{x_2 + x_3}{21(x_2 + x_3)} = \frac{n-2}{21n}.$$

Geometric Fire Fighting: Polygons/Global Greedy

- Theorem 1: Computing optimal-enclosurement-sequence: NP-hard. (Q: Present Reduction!)

Global Greedy! Q16: Explain the prerequisites/the idea!

- Sort remaining jobs b_j by $\frac{A_j(J_n)}{d_j}$, process largest!
- ① b_j can be scheduled somewhere in J_n . Insert b_j : J_{n+1}
- ② b_j cannot be processed, overlaps with jobs in J_n .
Find sequence in J_n that overlaps:
 1. Profits of these jobs smaller than μ times $A_j(J_n)$.
 2. b_j can be scheduled after deletion of the jobs.Then build J_{n+1} with b_j . Deleted jobs vanish forever!
- ③ No such sequence exists in J_n . Reject b_j !

Q16 Explain the analysis in detail!

$$|J_{\text{opt}}| \leq J_m(\text{blue}) + J_m(\text{green}) + J_m(\text{grey}) \quad (1)$$

$$\leq \left(2 + \frac{2}{\mu}\right) (J_m(\text{green}) + J_m(\text{grey})) \quad (2)$$

$$\leq \frac{2(\mu + 1)}{\mu} (J_m(\text{green}) + \frac{\mu}{1 - \mu} J_m(\text{green})) \quad (3)$$

$$\leq \frac{2(\mu + 1)}{\mu} \frac{1}{1 - \mu} J_m(\text{green}) \quad (4)$$

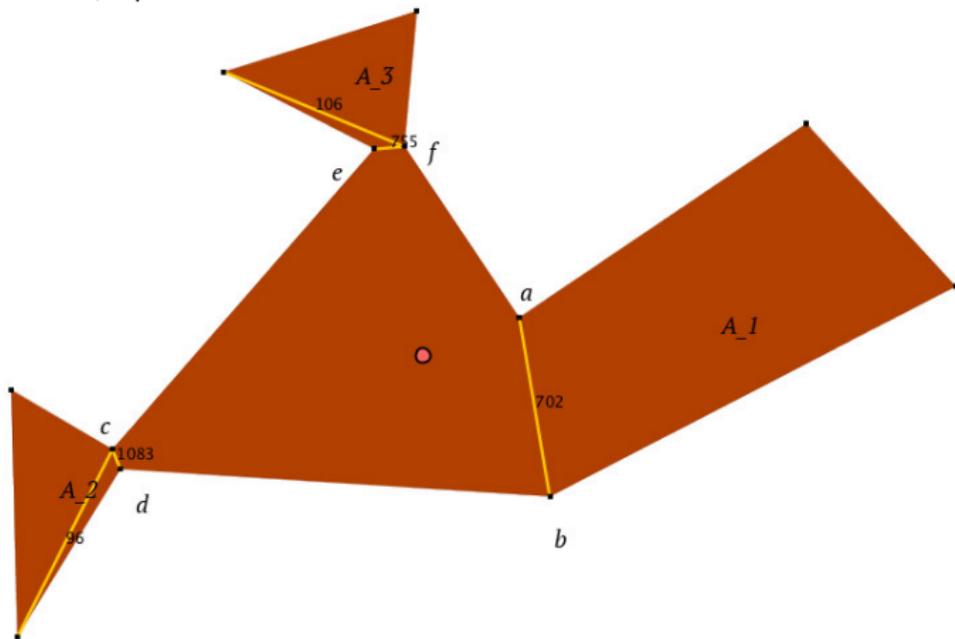
$$\leq 2 \frac{\mu + 1}{\mu(1 - \mu)} J_m(\text{green}) \leq 2 \frac{\mu + 1}{\mu(1 - \mu)} |J_m|. \quad (5)$$

Explain Inequalities: Grey vs. Green! (3)

Paying scheme: Blue vs. Grey and Green (2) !

Geometric Fire Fighting: Global Greedy

Theorem 55: Geometric firefighter problem inside a simple polygon with non-intersecting barriers, approximation algorithms saves at least $\frac{1}{6+4\sqrt{2}} = \frac{3}{2} - \sqrt{2} \approx 0.086$ times area of the optimal solution.

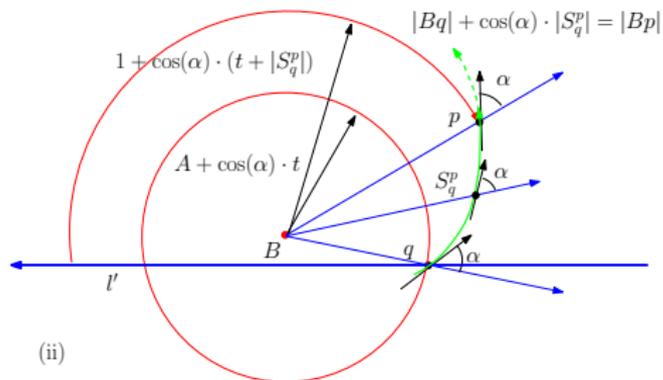
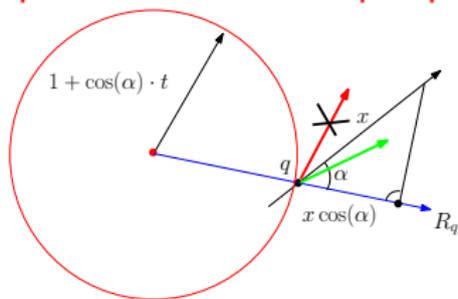


Q17 Example/Problem with intersecting barriers! Explain!

Geometric Fire Fighting: Plane

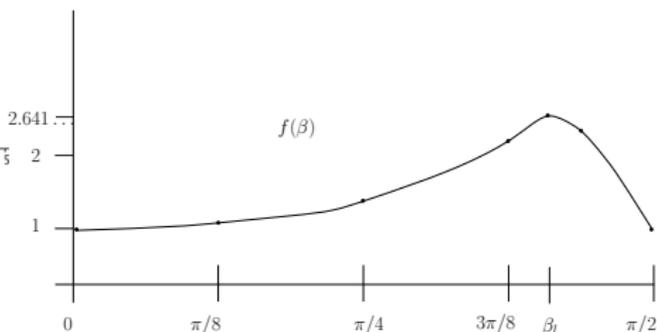
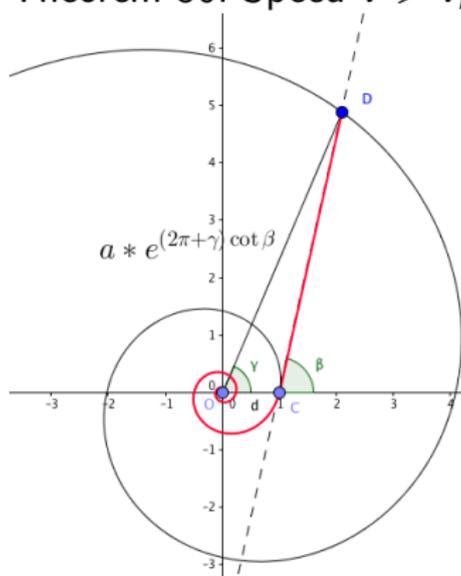
Spiral strategy is reasonable!

Q18 Explain the relationship: Speed/Spiral!



Geometric Fire Fighting: Plane limit speed!

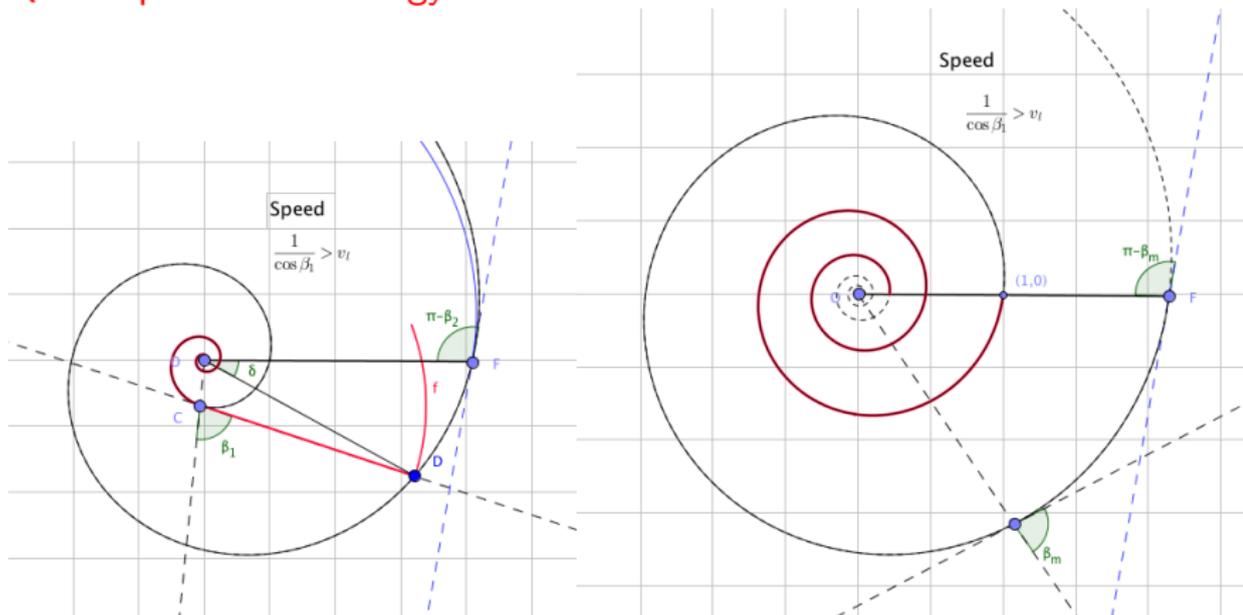
Theorem 56: Speed $v > v_l \approx 2.6145$ success of spiralling strat.



Q19 Explain the Strategy Idea!

Geometric Fire Fighting: Plane limit speed!

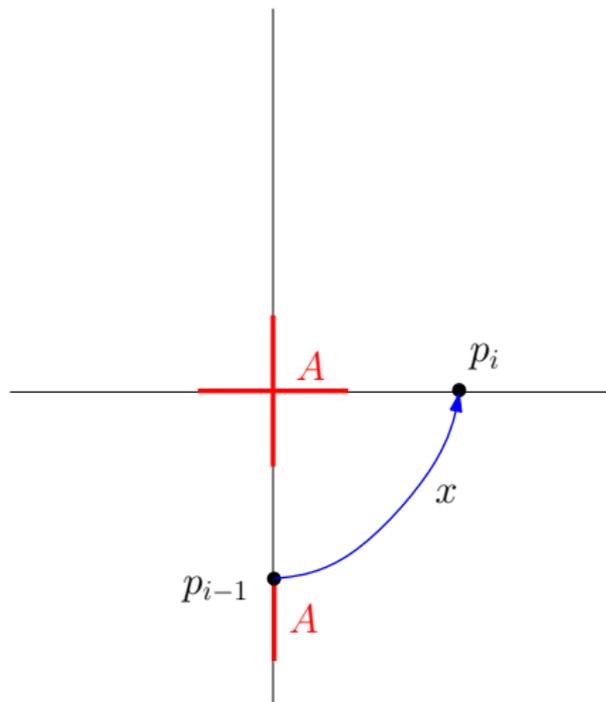
Q19 Explain the Strategy Idea!



Proof of lower speed bound: suppose $v \leq 1.618$

Theorem 58: Successf. spiralling strategy must be of speed $v > \frac{1+\sqrt{5}}{2} \approx 1.618$.

Q19 Explain the Lower Bound constr. in detail!



By induction:

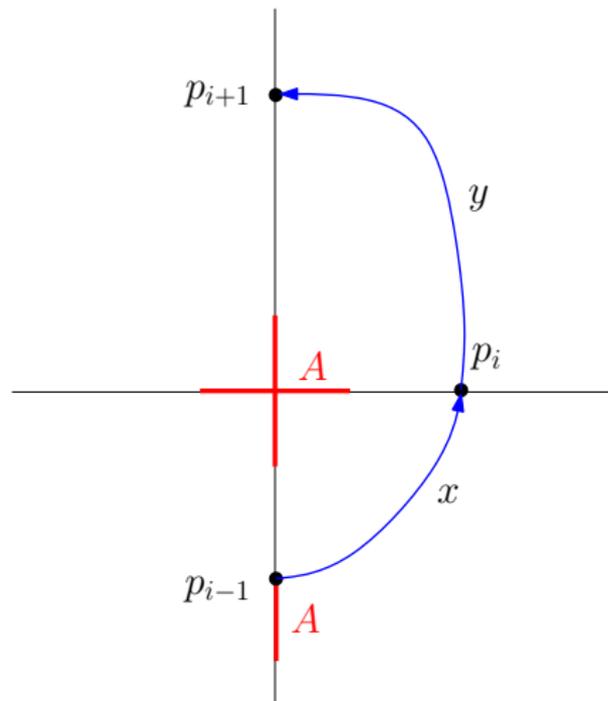
On reaching p_i ,
interval of length A below
 p_{i-1} is on fire.

(Induction base!)

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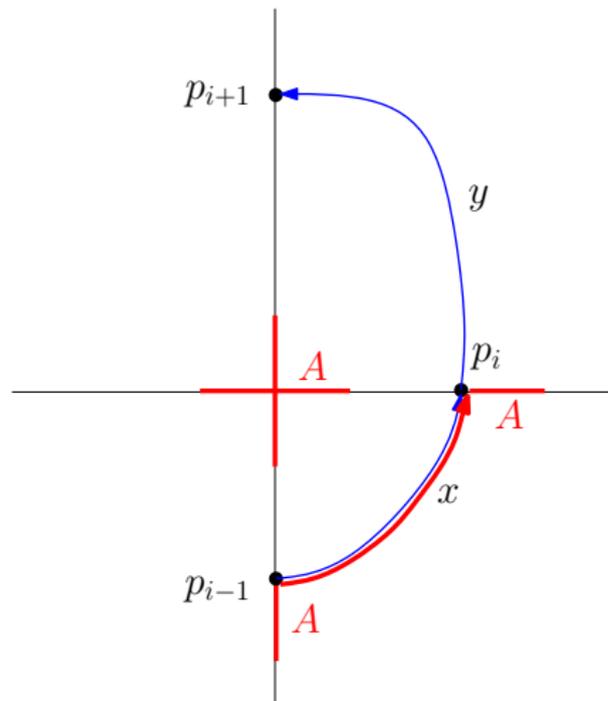
Inductive Step:

After arriving p_{i+1}
fire moves at least $x + A$

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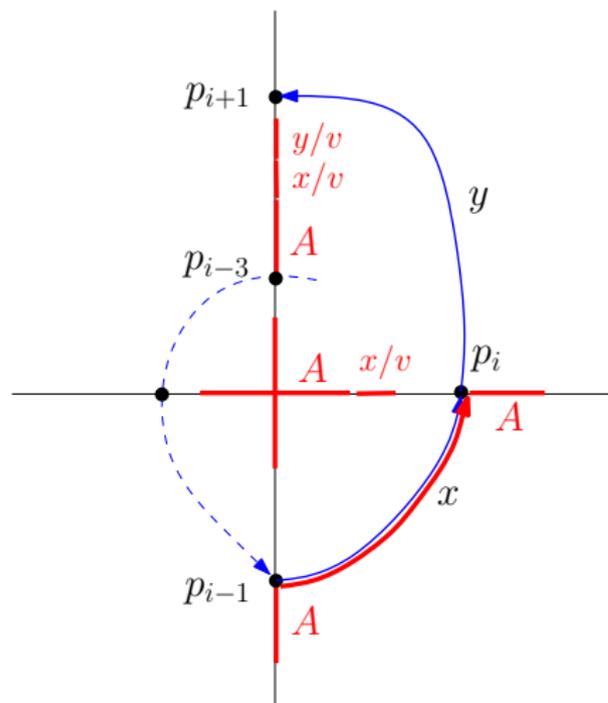
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On reaching p_{i+1} :

1. $A + \frac{x}{v} \leq p_i \leq x$ and
2. $A + \frac{x}{v} + \frac{y}{v} \leq p_{i+1} \leq y$

$$\Rightarrow \frac{1}{v(v-1)}x + \frac{1}{v-1}A \leq \frac{y}{v}$$

$$\Rightarrow x + A \leq \frac{y}{v}$$

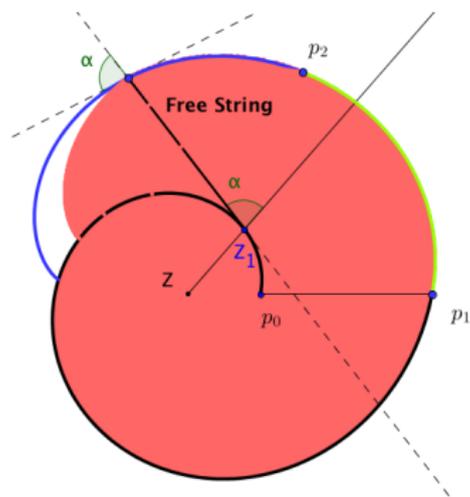
$$\text{from } v^2 - v \leq 1$$

Alternative Strategy FollowFire: Free String Wrapping!

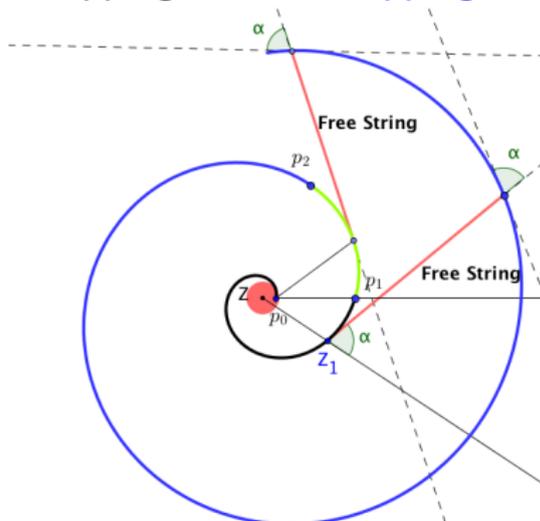
Theorem 59: Strategy FF contains the fire if $v > v_c \approx 2.6144$.

Q20 Explain the idea and sketch the proof!

- $v = 5.27$ ($\alpha = 1.38$)
- $\text{Log}(\mathbf{p}_0, \mathbf{p}_1)$, $\text{Log}(\mathbf{p}_1, \mathbf{p}_2)$
- Free string: $F_1(l)$:
Wrapping around $\text{Log}(\mathbf{p}_0, \mathbf{p}_1)$
- $v = 3.07$ ($\alpha = 1.24$)
- Wrapping around
 $\text{Log}(\mathbf{p}_1, \mathbf{p}_2)$



Wrapping around **wrappings!**

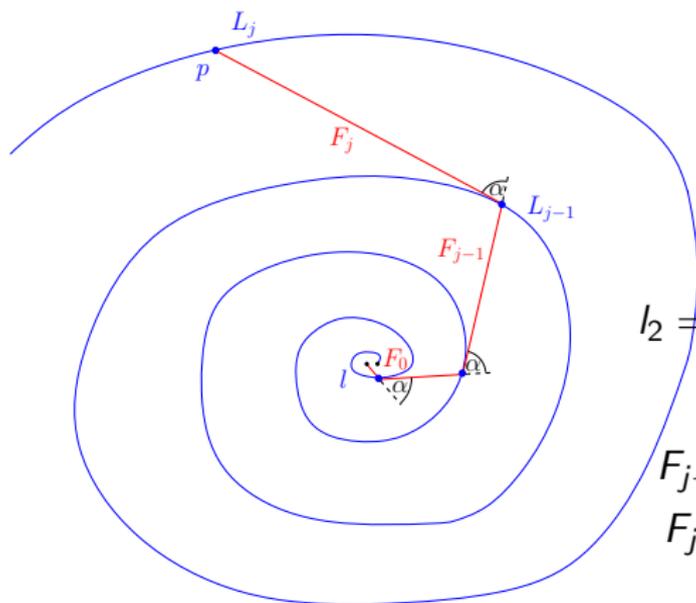


Upper bound: Parameterize the free string (Linkage)

Q20 Explain the idea and sketch the proof!

FollowFire Drawing backwards tangents!

Free strings F_j/ϕ_j parameterized by length of starting spirals!



$$F_j: l \in [0, l_1]$$

$$\phi_j: l \in [l_1, l_2]$$

$$l_1 = \frac{A}{\cos(\alpha)} \cdot (e^{2\pi \cot(\alpha)} - 1)$$

$$l_2 = \frac{A}{\cos \alpha} (e^{2\pi \cot \alpha} - 1) e^{\alpha \cot \alpha}$$

$$F_{j+1}(l_1) = \phi_{j+1}(l_1)$$

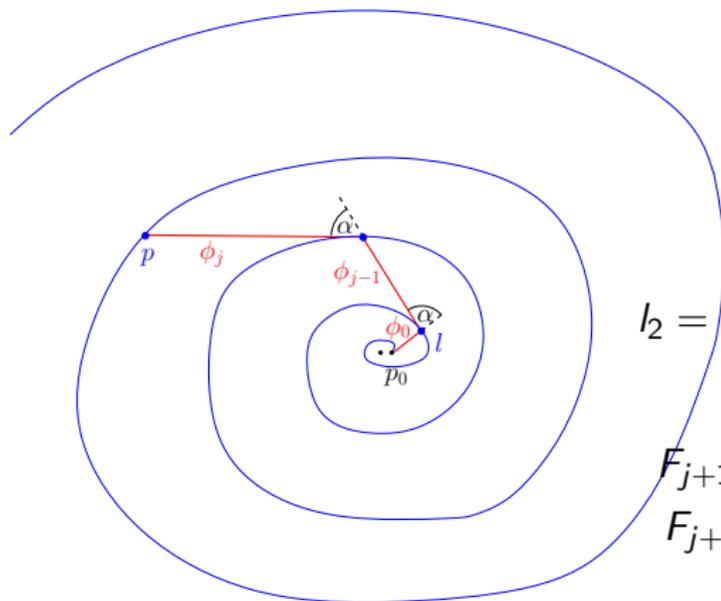
$$F_{j+1}(0) = \phi_j(l_2)$$

Upper bound: Parameterize the free string (Linkage)

Q20 Explain the idea and sketch the proof!

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$$F_j: l \in [0, l_1]$$

$$\phi_j: l \in [l_1, l_2]$$

$$l_1 = \frac{A}{\cos(\alpha)} \cdot (e^{2\pi \cot(\alpha)} - 1)$$

$$l_2 = \frac{A}{\cos \alpha} (e^{2\pi \cot \alpha} - 1) e^{\alpha \cot \alpha}$$

$$F_{j+1}(l_1) = \phi_{j+1}(l_1)$$

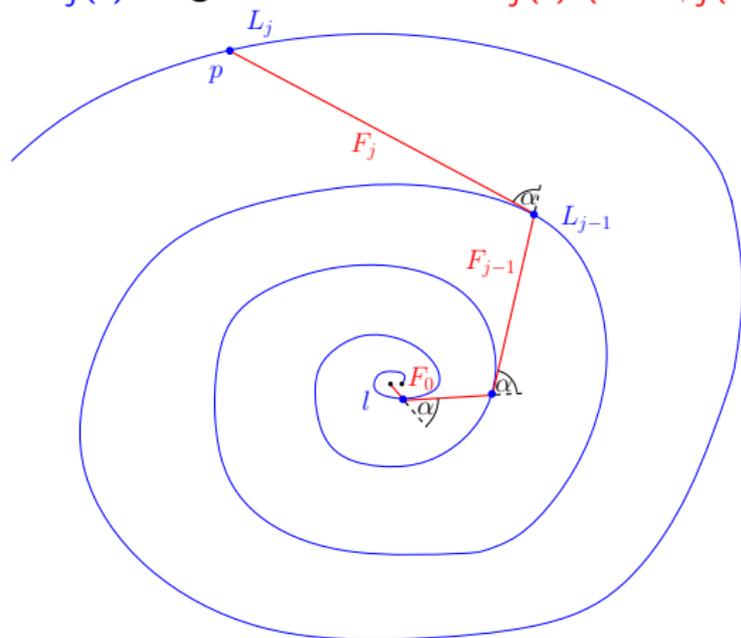
$$F_{j+1}(0) = \phi_j(l_2)$$

2. Linkage: Structural Properties

Q20 Explain the idea and sketch the proof!

Parameterized by length l of starting spirals!

$L_j(l)$ length of the curve! $F_j(l)$ (and $\phi_j(l)$) length of the free string!



Lemma 60:

$$L_{j-1} + F_j = \cos \alpha L_j$$

Lemma 61:

$$\frac{L'_j}{L'_{j-1}} = \frac{F_j}{F_{j-1}}$$

Upper bound by FollowFire

Theorem 59: FollowFire strategy is successful if $\nu > \nu_c \approx 2.6144$

Q21 Explain the meaning of these steps!

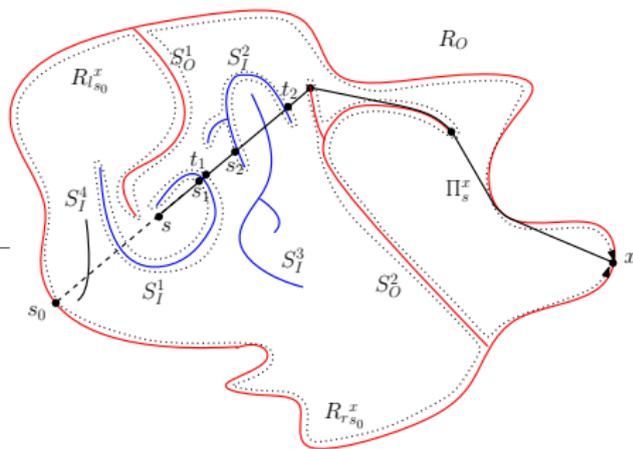
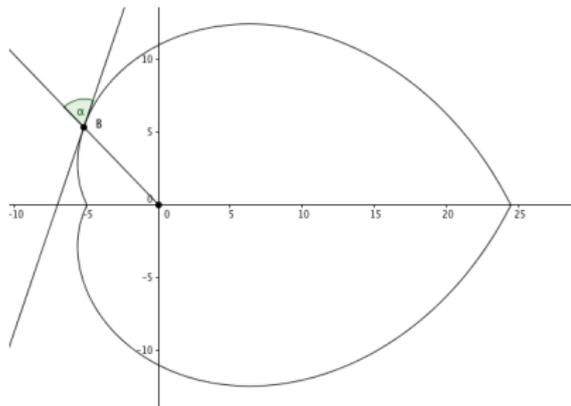
When gets the free string to zero?

- 1 Parameterize free strings for coil j (Linkage)
- 2 Structural properties
- 3 Successive interacting differential equations
- 4 Inserting end of parameter interval
- 5 Coefficients of power series
- 6 Ph. Flajolet: Singularities
- 7 Pringsheim's Theorem and Cauchy's Residue Theorem

General lower bounds

Theorem 68: For $v > 2$ there successful general strategy.
For $v \leq 1$ there is no such general strategy.

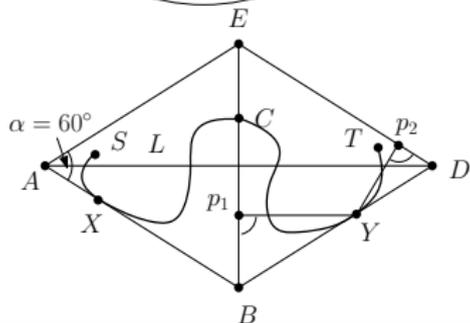
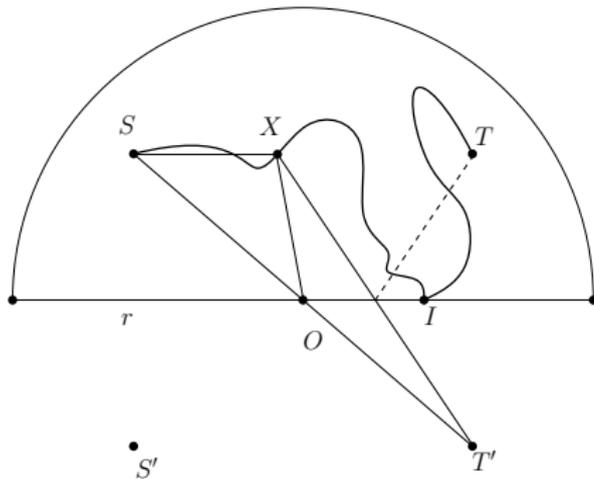
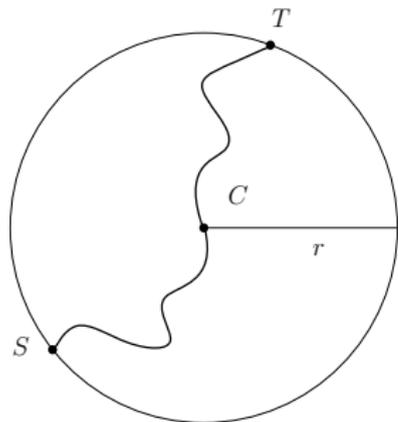
Q22 Present the proofs!



Escape path

Q23 Give the precise definition

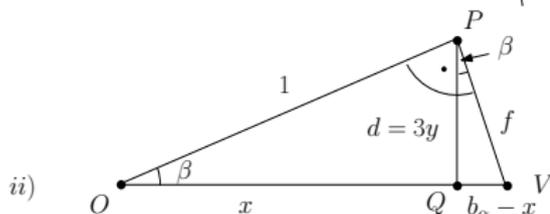
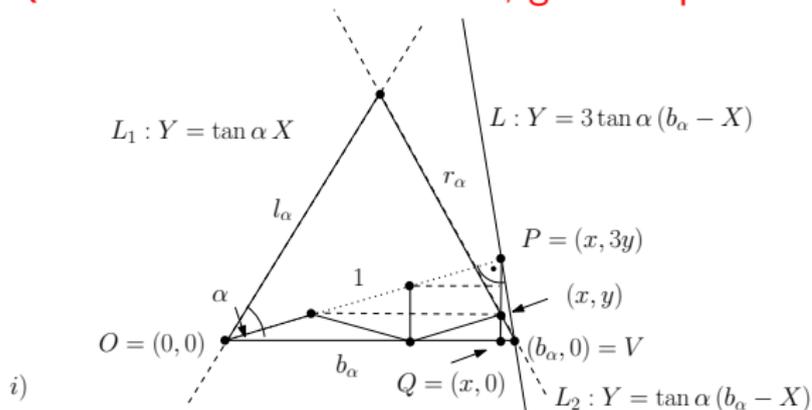
Q24 Explain the proof for Theorem 69-71



Escape path: Besicovitch triangles!

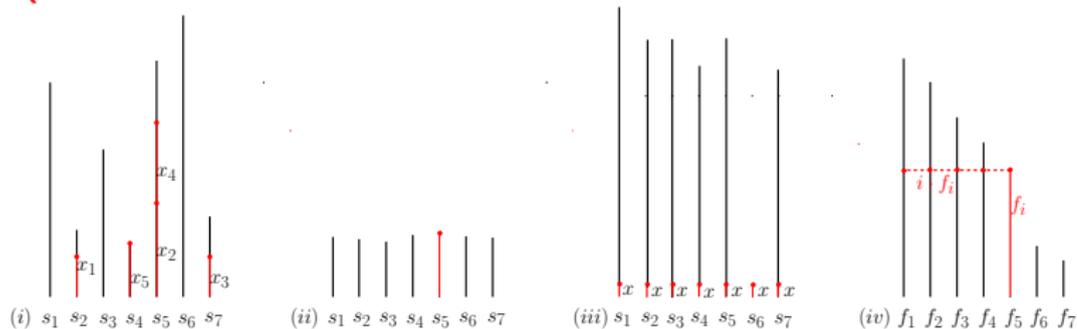
Theorem 72: There are examples where a Zig-Zag path is better than the diameter!

Q25 Sketch the construction, give the precise result!



Alternative cost measure: List searching!

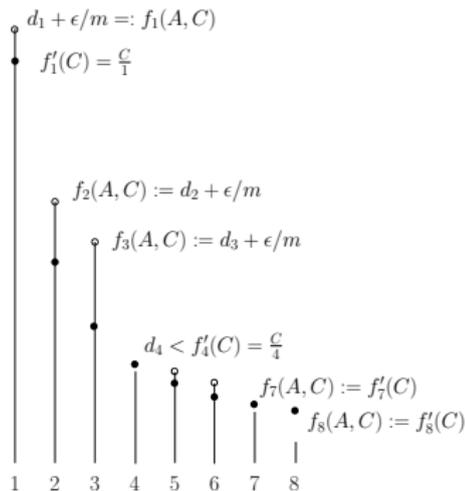
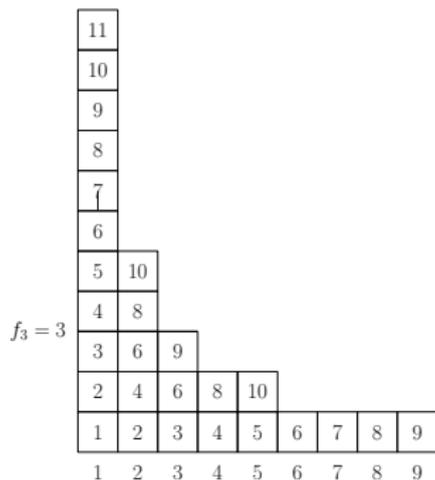
Q26 Present the idea and the definition! Proof Theorem 73!



Theorem 73: For a set of sorted distances F_m (i.e. $f_1 \geq f_2 \geq \dots \geq f_m$) we have $\max \text{Trav}(F_m) := \min_i i \cdot f_i$.

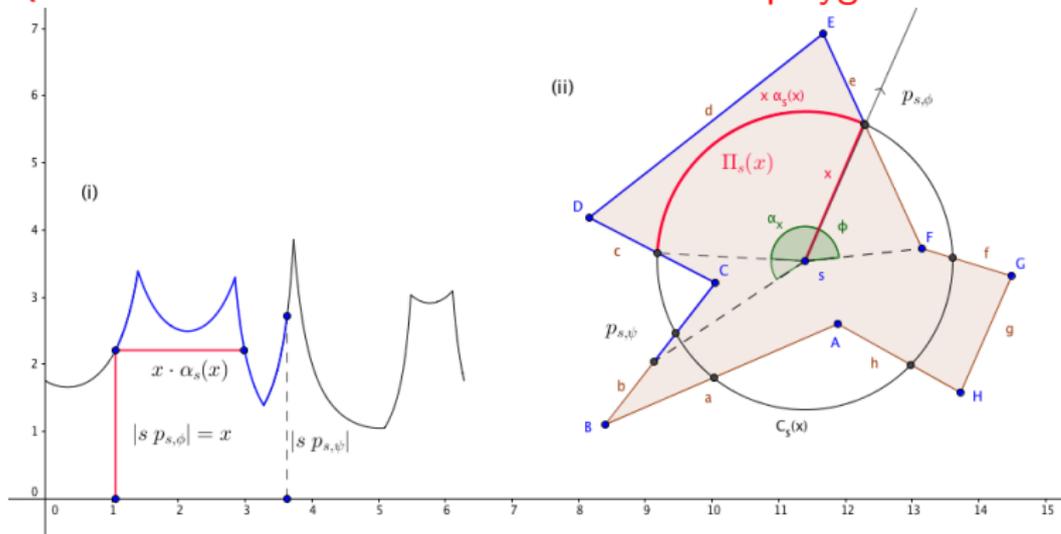
Alternative cost measure: List searching!

Theorem 74/75: The hyperbolic traversal algorithm solves problem for any list F_m with maximum traversal cost bounded by $D \cdot (\max\text{Trav}(F_m) \ln(\min(m, \max\text{Trav}(F_m))))$ for some constant D . There is a lower bound of $d \cdot C \ln \min(C, m)$ with $\max\text{Trav}(F_m(C, A)) \leq C$ for some constant d and arbitrarily large values C . **Q27 Proof idea!**



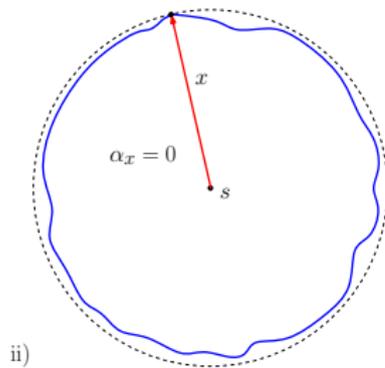
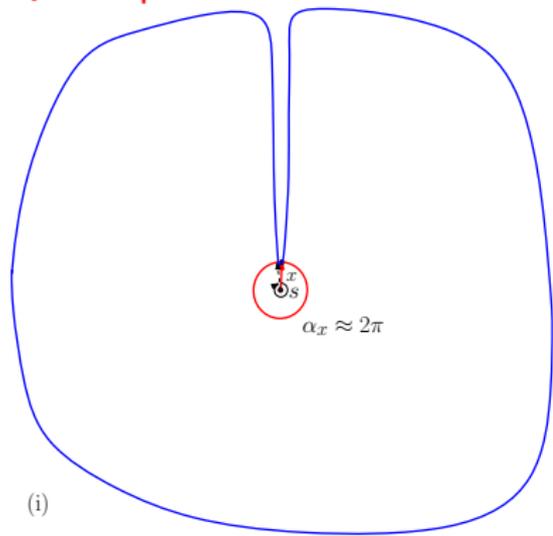
Alternative cost measure: Certificate path!

Q28 Present the idea and the definition for polygons!



Alternative cost measure: Certificate path!

Q29 Explain the extreme cases!



Alternative cost measure: Certificate path!

Sketch the proof for online approximation!

Theorem 76: There is a spiral strategy for any unknown starting point s in any unknown environment P that approximates the certificate for s and P within a ratio of 3.31864.

$$f(\gamma) = \frac{\frac{a}{\cos \beta} \cdot e^{\phi \cot \beta}}{a \cdot e^{(\phi - \gamma) \cot \beta} (1 + \gamma)} = \frac{e^{\gamma \cot \beta}}{\cos \beta (1 + \gamma)} \text{ for } \gamma \in [0, 2\pi] \quad (6)$$

