

On the Dilation of Point Sets

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general problem statement:

given: set S of n points in the plane

wanted: "good" geometric network $N=(V,E)$ in \mathbb{R}^2 containing S

"good": low dilation, small number of edges,
low total weight (= sum of all edge lengths)
low degree / low diameter
few crossings
efficient construction algorithms

dilation:

for vertices $p, q \in V$:

$\pi_N(p, q)$ a shortest path in N from p to q

$$\delta_N(p, q) := \frac{|\pi_N(p, q)|}{|p, q|}$$

← Euclidean length
← Euclidean distance

$$\delta(N) := \max_{\substack{p, q \in V \\ p \neq q}} \delta_N(p, q) \quad \text{dilation of } N$$

→ want good connections at low cost!

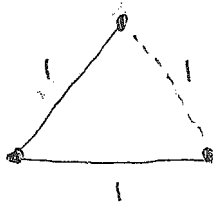
aka stretch factor,
spanning ratio, detour,
distortion

measures considered in this lecture :

dilation; number of edges, weight; construction time; crossings

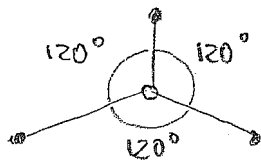
networks of lowest possible weight

- Euclidean minimum spanning tree MST(S)



here: $\delta = 2$, weight = 2

- Steiner tree, if using extra vertices is allowed



here: $\delta = \frac{2}{\sqrt{3}}$, weight = $\sqrt{3}$

But: In general, trees can't give us low dilation

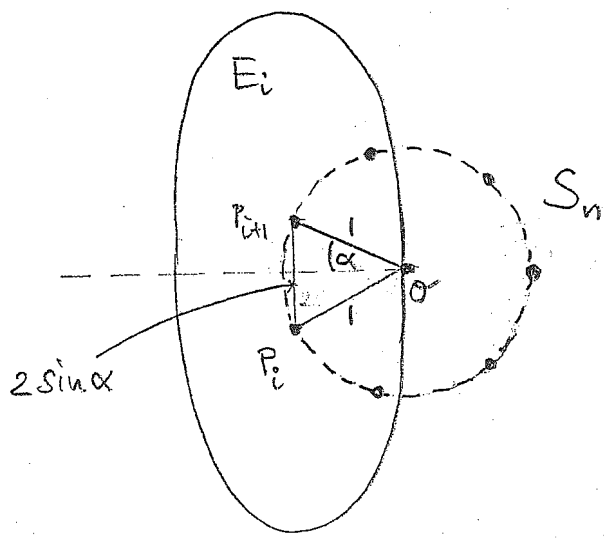
Proposition 1 Let $S_n :=$ vertex set of regular n -gon.

Each tree $T = (V, E)$, where $S_n \subseteq V$, is of dilation

$$\delta(T) \geq \frac{1}{\pi} n$$

Proof: Suppose $\delta(T) < \frac{n}{\pi} \leq \frac{1}{\sin \frac{\pi}{n}}$

since $\frac{\sin x}{x} \leq 1$



Let P_i, P_{i+1} neighbors in S_n
 consider ellipse E_i
 with foci P_i, P_{i+1}
 passing through O

$\Rightarrow E_i = \text{locus of all points } z \in \mathbb{C}$
 s.t. $|P_i z| + |z P_{i+1}| = 2$,

$$|P_i P_{i+1}| = 2 \sin \alpha, \quad \alpha = \frac{\pi}{n}$$

Let v be a vertex of $\pi_T(P_i, P_{i+1})$

$$\Rightarrow \frac{|P_i v| + |v P_{i+1}|}{2 \sin \alpha} = \frac{|P_i v| + |v P_{i+1}|}{|P_i P_{i+1}|} \leq \delta(T) < \frac{1}{\sin \alpha}$$

$$\Rightarrow |P_i v| + |v P_{i+1}| < 2 \quad \Rightarrow v \in E_i$$

$$\Rightarrow \pi_T(P_i, P_{i+1}) \subset E_i$$

same holds for every neighboring pair !

\Rightarrow concatenation of shortest paths $\pi_T(P_i, P_{i+1})$
 is a cycle in T that encircles origin O

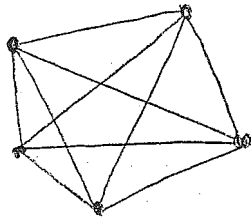
\Rightarrow cycle not contractible

$\Rightarrow T$ is not a tree.

Prop 1

the other extreme: network of lowest possible dilation (4)

complete graph over S



$\delta=1$, but $\Theta(n^2)$ many edges
high weight, many crossings

Question Can we have dilation $1+\epsilon$, $\Theta(n)$ many edges
plus efficient construction?

Yes! Spanners.

(Source: G. Narasimhan, M. Smid: Geometric Spanner Networks
Elsevier 2005 (hopefully))

[graph-theoretic algorithms] \rightsquigarrow Uri Zwick's lecture

geometric algorithms

a little bit \rightarrow • Θ / Yao-graph

a little bit more \rightarrow • well-separated pair decomposition (WSPD)

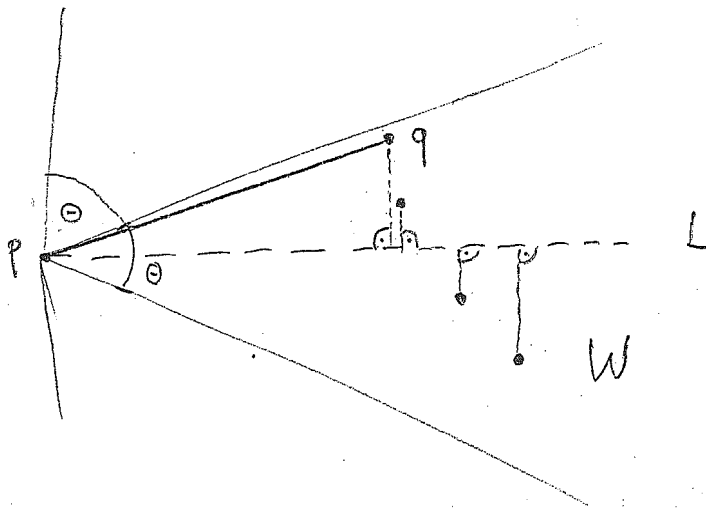
Θ -graph (in dimension 2)

for each p in S

- partition plane into wedges of angle Θ around p
- choose halfline L in each wedge W
- determine point q in W
 - closest to p (Yao graph)
 - whose projection onto L is closest to p (Θ -graph)

• add edge (p, q) to spanner

(5)



Θ -graph has

(i) $\frac{2\pi}{\Theta} n \in O(n)$ many edges

(ii) dilation $\frac{1}{\cos \Theta - \sin \Theta} \in O(1)$

(iii) can be constructed in time
 $O\left(\frac{1}{\Theta} n \log n\right) \in O(n \log n)$

(Clarkson '87, Keil, Gutwin, Althöfer, Ruppert, Seidel;
Yao, Chang, Huang, Tang)

Well-separated pair decomposition (WSPD)

(Callahan, Kosaraju '92-'95)

→ Natashkin, Smid
Geometric Spanner Network

Definition A pair of point sets A, B is well-separated with respect to s

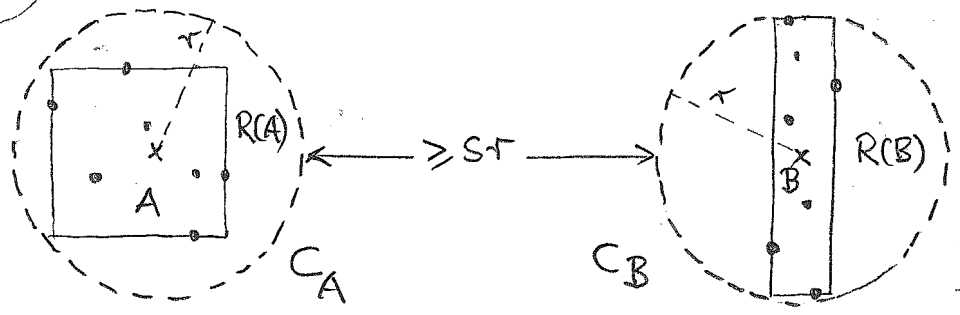
\Leftrightarrow there are disks C_A, C_B of some radius r such that

- $C_A \cap C_B = \emptyset$
- C_A contains bounding box $R(A)$ of A
- C_B contains " $R(B)$ of B
- $|C_A C_B| \geq s \cdot r$

bounding box makes decision possible in time $O(2^d)$

Vorschlag AG: versuche, das Kastenproblem = Boxentwurf. Tut sich nicht

min distance between points of C_A, C_B



Usually, s is much larger than r = separation constant

Lemma 1 Let $a, a' \in A$ and $b, b' \in B$

(i) $|aa'| < 2r \leq 2 \frac{|C_A C_B|}{s} \leq \frac{2}{s} |ab|$

(points on the same side are close, as compared to points on opposite sides)

(ii) $|ab'| \leq |a'a| + |ab| + |bb'| \stackrel{(i)}{\leq} (1 + \frac{4}{s}) |ab|$

(all distances between points on opposite sides are almost equal)

Idea Represent given point set S as a finite union of well-separated pairs

Definition A well-separated pair decomposition of S for given parameter s is a sequence $(A_1, B_1), \dots, (A_m, B_m)$, where $A_i, B_i \subseteq S$, such that

- A_i, B_i are well-separated w.r.t. s , $1 \leq i \leq m$
- for all $p \neq q$ in S there exists a unique i such that $p \in A_i$ and $q \in B_i$ or $q \in A_i$ and $p \in B_i$

Anwendung: Closest pair

do such things exist?

yes. we could simply use all singleton pairs $(\{a\}, \{b\})$

$\rightarrow m = \Theta(n^2)$

can we do it with $m \in O(n)$ many pairs?

yes!

Theorem 1 Given a set S of n points in \mathbb{R}^d and a parameter s , a WSPD of S with $m \in O((\frac{2s}{d})^d d^{d/2} n)$ many pairs can be computed in time $O(dn \log n + (\frac{2s}{d})^d d^{d/2} n)$

(s, d fixed: size $\in O(n)$, time $\in O(n \log n)$)

a property of Euclidean space

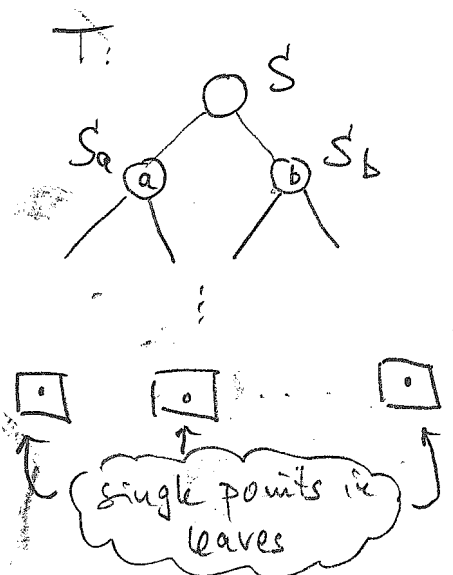
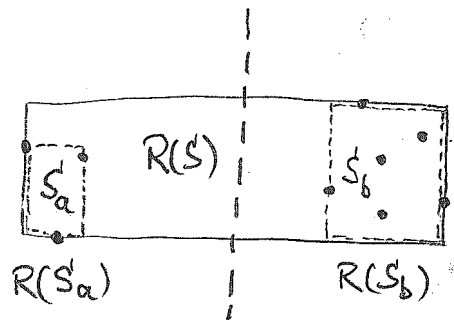
! doesn't mean $\sum_{i=1}^m |A_i| + |B_i| \in O(n)$!
 $\rightarrow \exists$

Proof: ① algorithm (extremely simple)

start with bounding box $R(S)$;
halve longest dimension of $R(S)$ by orthogonal hyperplane
and recur on resulting subsets S_a, S_b of S
until singletons left

in order
als beim kd-tree

not necessarily
balanced



→ split tree T
shows recursion history

- does not depend on parameter s
- nodes $a \leftrightarrow$ ^{certain} subsets S_a of S
- can be constructed in $O(d \log n)$ time

best edge
List
revisited

one phase {

- passing down sorted lists of coordinates for each dimension (for bounding box computation (as in range trees))
- splitting lists in time \sim smaller subset ^(*)
- by recursively constructing partial split trees containing $\leq \frac{n}{2}$ points in each leaf

to obtain partial split tree of $\frac{n}{2}$ points in each leaf
of all nodes - not obvious Methode - die anzahl der
größten verbleibende Menge. Das geht insgesamt in Zeit $O(n)$
die an die ist $\leq \frac{n}{2}$ für diese erste Phase

*) two pointers moving in from either end, until split value found

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

$$= \frac{1}{k!} \underbrace{(n-k+1)(n-k+2) \dots (n)}_{\text{Produkt}}$$

k Faktoren $\leq n$

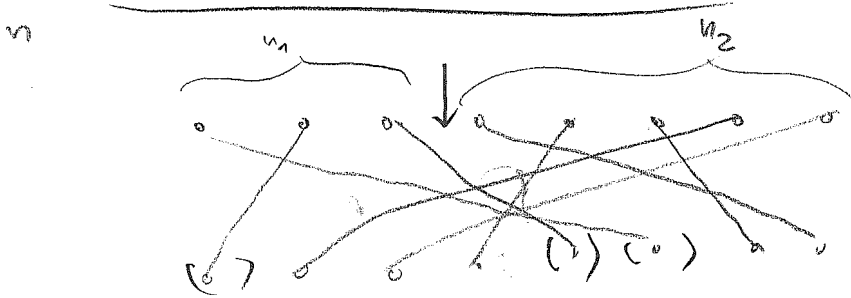
$$\leq \frac{1}{k!} n^k$$

2.1

$$\begin{aligned} (n-k+1)^k &= n^k \left(\frac{n-k+1}{n}\right)^k \\ &= n^k \underbrace{\left(1 - \frac{k-1}{n}\right)^k}_{VI} \end{aligned}$$

$$\frac{1}{k!} (n-k+1)^k$$

VI für n groß



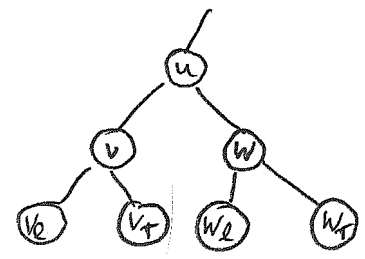
$$n_1 \leq n_2 \Rightarrow n_1 \leq \frac{n}{2}$$

x_1
 x_2

Werte n_1 und n_2 splitten n $n_1 \leq \frac{n}{2}$, $n_2 \geq \frac{n}{2}$: du_1

to obtain WSPD of S w.r.t. s :

for each internal node u of T with children v, w
invoke procedure



Find Pairs (v, w) :

using bounding boxes:

if S_v, S_w are well-separated w.r.t. s then report (v, w)
 else if $L_{max}(R(S_v)) > L_{max}(R(S_w))$
 then $\text{Find Pairs}(v_l, w), \text{Find Pairs}(v_r, w)$
 else $\text{Find Pairs}(v, w_l), \text{Find Pairs}(v, w_r)$

longest dimension

clear: algorithm terminates and returns WSPD

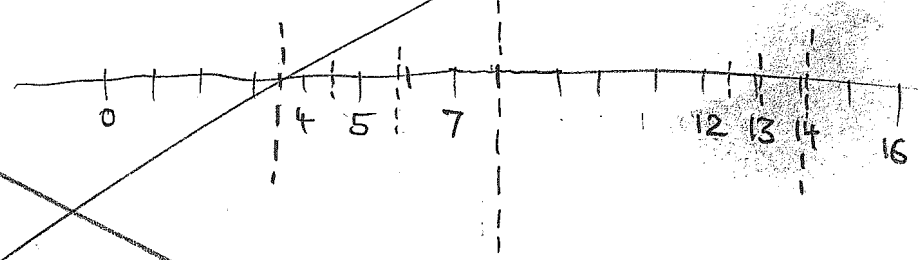
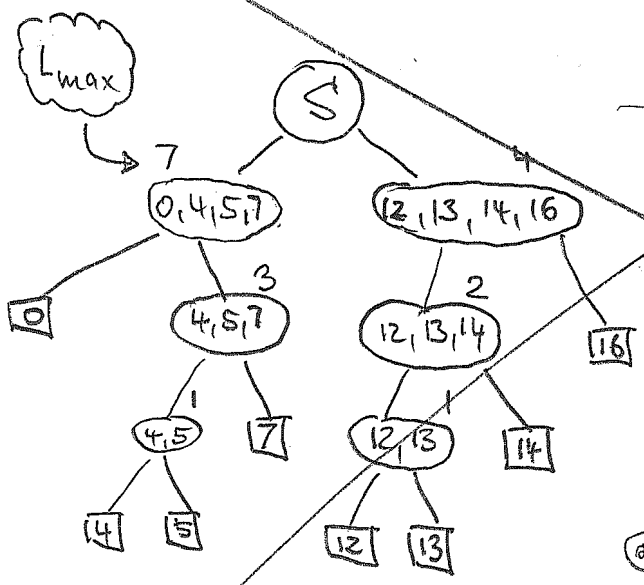
existence of singletons

not clear: number of pairs, m , reported

(these are only $O(n)$ many subsets S_a , corresponding to the nodes of T , but the same set can occur many times as A_i, A_j, B_k etc.)

9.1

Example $d=1, S = \{0, 4, 5, 7, 12, 13, 14, 16\}; s=2$



WSPD:

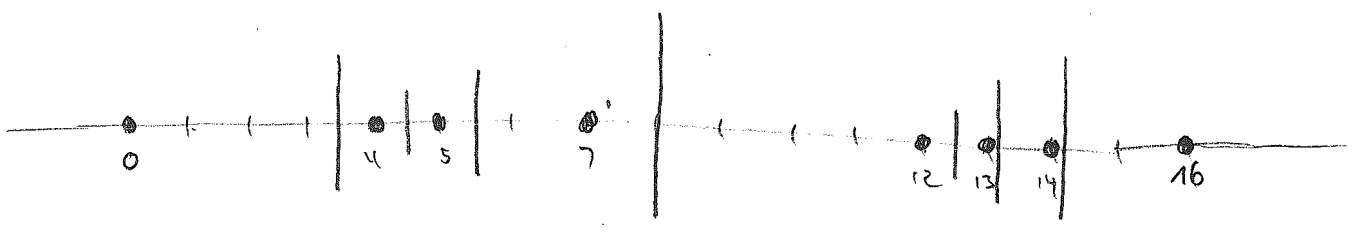
- (S): ($\{0\}, \{12, 13, 14, 16\}$), ($\{4, 5, 7\}, \{16\}$), ($\{4, 5\}, \{12, 13, 14\}$), ($\{7\}, \{12, 13, 14\}$);
- ([0, 4, 5, 7]): ($\{0\}, \{4, 5\}$), ($\{0\}, \{7\}$); ($\{4, 5\}, \{7\}$); ($\{4\}, \{5\}$);
- ([12, 13, 14, 16]): ($\{12, 13\}, \{16\}$), ($\{14\}, \{16\}$); ($\{12\}, \{14\}$), ($\{13\}, \{14\}$); ($\{12\}, \{13\}$).

subset {4, 5} occurs 3 times

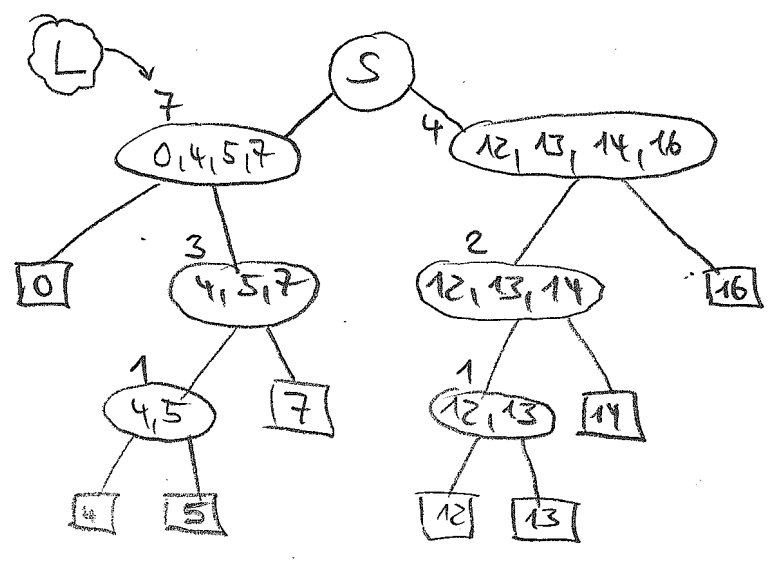
12, 13, 14

Beispiel für eine WSPD

$d=1, S = \{0, 4, 5, 7, 12, 13, 14, 16\}, s=3$



Split Tree $T(S)$



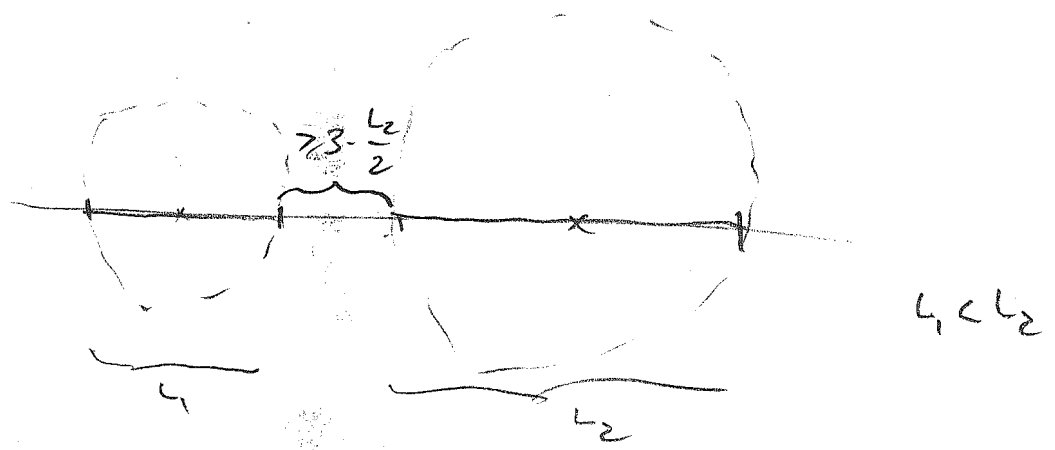
In Dimension 1:

L_{max} = Länge L der Menge

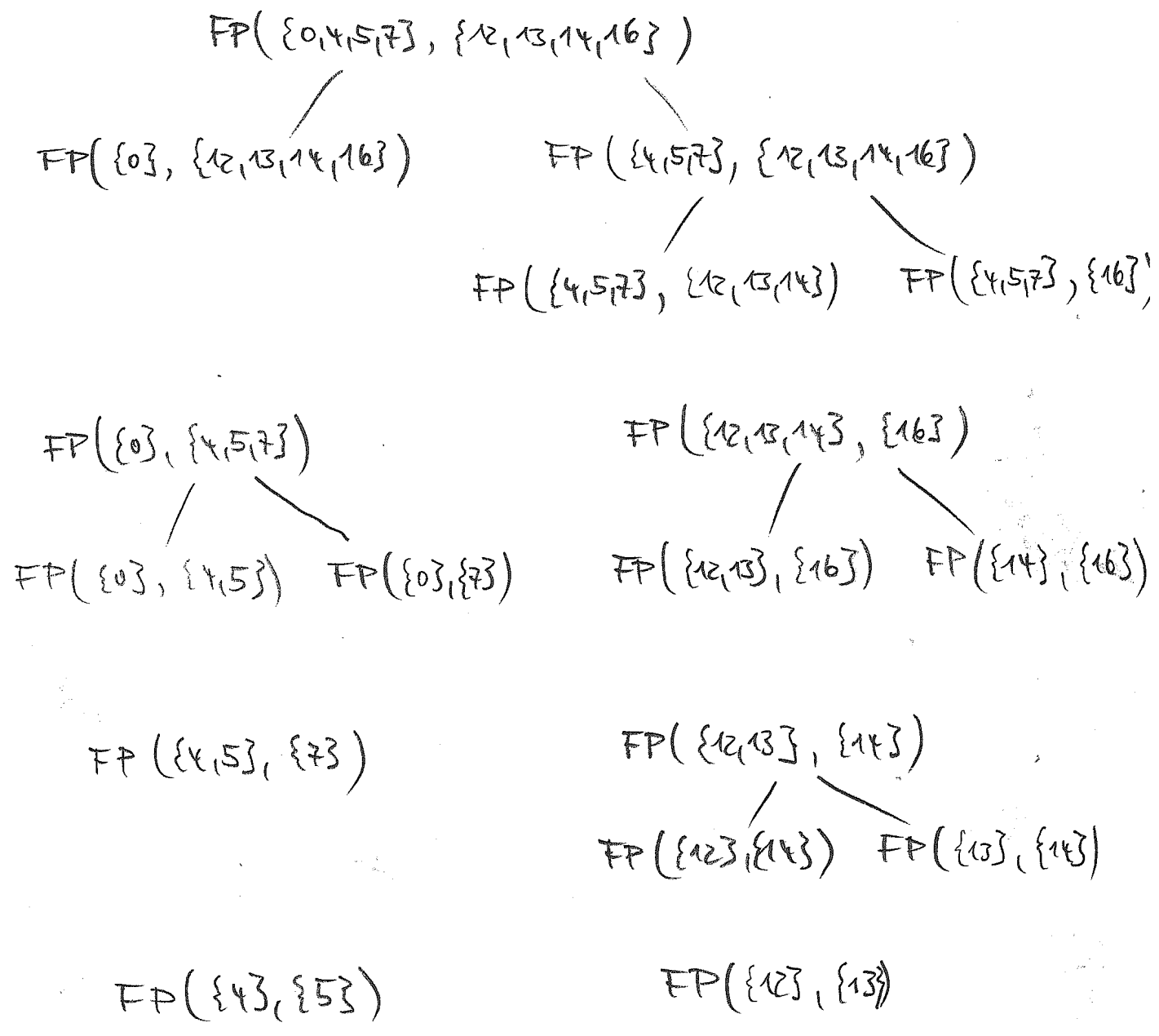
$\frac{L}{2}$ = Radius des kleinsten diese Menge einschließenden "Kreises"

Also: A, B wohlsepariert bezüglich $s=3$

\Leftrightarrow Abstand $\geq \frac{3}{2}$ maximale Länge



Wald der Rekursionsaufrufe von $FP = \text{FindPairs}$
(die Mengen in den Blättern sind wohlsepariert und werden berichtigt):



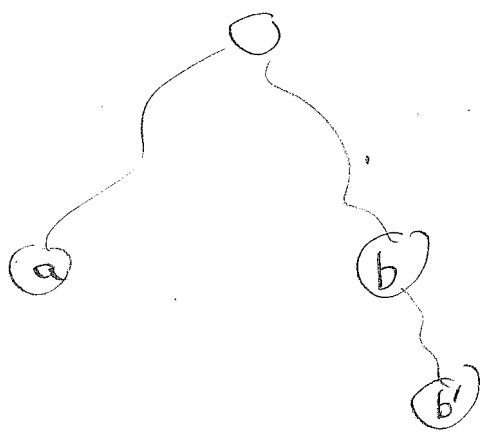
WSPD (in lexikographischer Reihenfolge)

- $(\{0\}, \{4,5\})$, $(\{0\}, \{7\})$, $(\{0\}, \{12,13,14,16\})$, $(\{4,5\}, \{7\})$,
- $(\{4,5,7\}, \{12,13,14\})$, $(\{4,5,7\}, \{16\})$, $(\{12,13\}, \{14\})$, $(\{12,13\}, \{16\})$,
- $(\{13\}, \{14\})$, $(\{14\}, \{16\})$.

Some sets occur more than once.

Eindeutigkeits-
eigenschaft des
WSPD

Folgt daraus, daß niemals

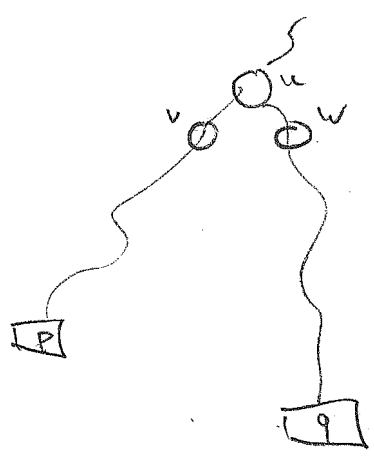


$(a, b), (a, b')$ berührt

(wenn b, b' immer
durch Hyperebene getrennt)

↑
wie oft kann das
vorkommen?

Existenz Sei $p \neq q$; stark rückwärts bei den \square Blättern



Lemma Wegen Singulär

Lemma i, j Knoten von T \Rightarrow

$S_i \subset S_j$ oder $S_j \subset S_i$ oder $S_i \cap S_j = \emptyset$

Question: how many pairs (a, b) can occur?
 Clar: $S_{b_1} \cap S_{b_2} = \emptyset$!

② analysis

suppose (a, b) gets reported, since S_a, S_b well-separated
 $\Rightarrow S_{\pi(a)}, S_b$ or $S_a, S_{\pi(b)}$ are NOT well-separated,
 where $\pi(a) = \text{parent node of } a$

focus on this type

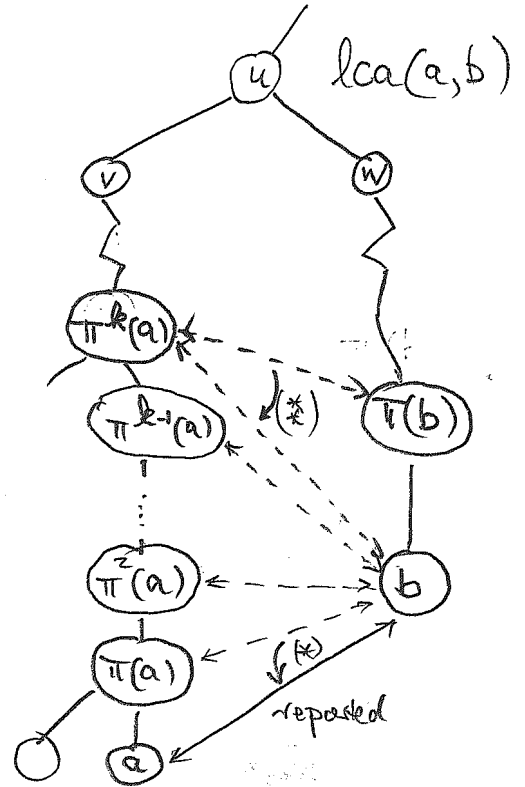
tests made by FindPairs (v, w)
 v, w sons of u
 imply:

$$L_{\max}(R(b)) \leq L_{\max}(R(\pi(a))) \quad (*)$$

$$L_{\max}(R(\pi(a))) \leq L_{\max}(R(\pi^k(a)))$$

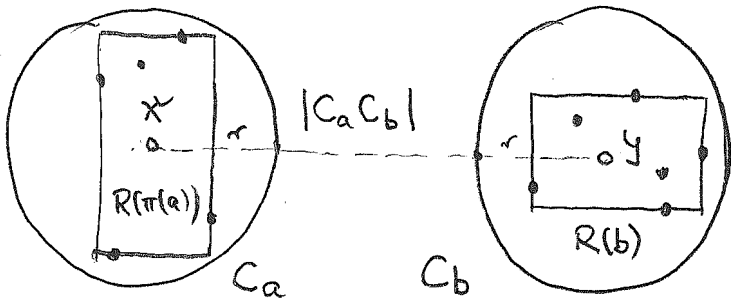
(value increases step by step)

$$\leq L_{\max}(R(\pi(b))) \quad (**)$$



if $\pi(b) = u$, $(*)$ trivially holds

draw circles of radius $\frac{\sqrt{d}}{2} L_{\max}(R(\pi(a))) =: r$
 around center $=: x$ of $R(\pi(a))$
 $=: y$ of $R(b)$



$R(b)$ fits in C_b because of $(*)$
 (2)

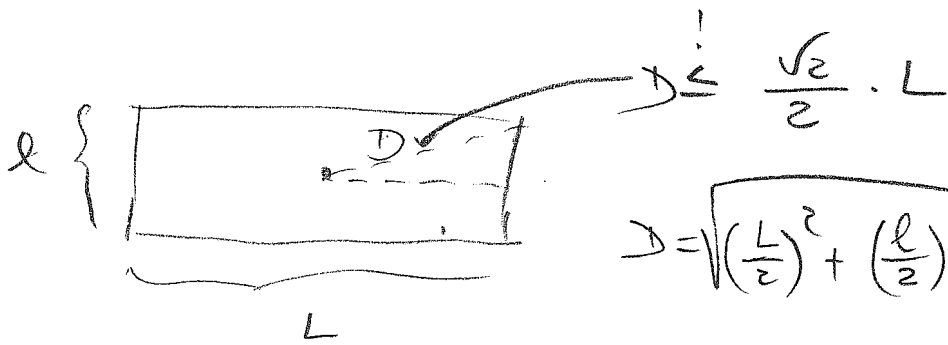
$R(\pi(a))$ fits in C_a because of $\frac{\sqrt{d}}{2}$ factor
 (1)

$\frac{\sqrt{d}}{2}$ = length from center of d-box to furthest vertex
 length of inscribed edge
 (1a)

Proof of 1a for $d=2$

(10.5)

$d=2$



$$D = \sqrt{\left(\frac{L}{2}\right)^2 + \left(\frac{l}{2}\right)^2} = \frac{1}{2} \sqrt{L^2 + l^2}$$
$$\leq \frac{1}{2} \sqrt{2L^2}$$
$$= \frac{\sqrt{2}}{2} L.$$

$C_a \cap C_b = \emptyset$

$S_{\pi(a)}, S_b$
not well-sep

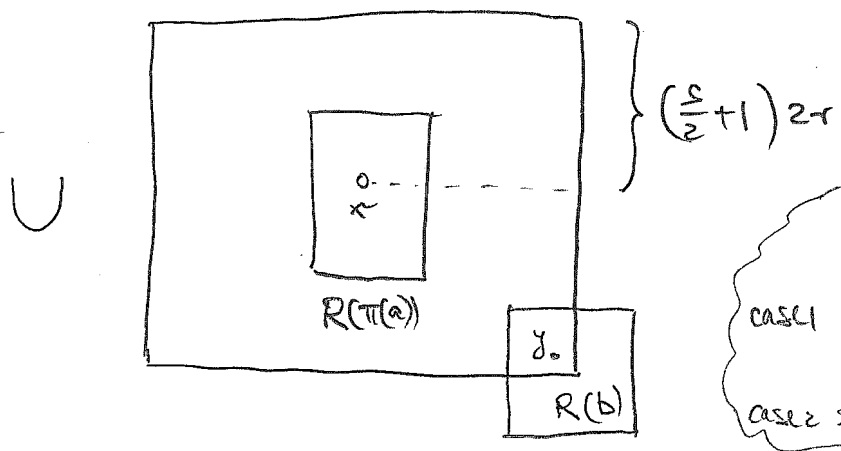
$|C_a C_b| < s \cdot r \Rightarrow |xy| = |C_a C_b| + 2r < (\frac{s}{2} + 1) 2r$

boxes $R(\pi(a)), R(b)$
are close

$C_a \cap C_b \neq \emptyset$

$|xy| \leq 2r < (\frac{s}{2} + 1) 2r$

y contained in hypercube U of size $2(\frac{s}{2} + 1) 2r$
centered at x



tree property:
case 1: a predecessor of b (or vice versa)
 $\Rightarrow S_a \geq S_b$
case 2: $S_a \cap S_b = \emptyset$

now assume that pairs $(a, b_1), \dots, (a, b_k)$ of this type
are reported in WSPD

\Rightarrow for $i \neq j$: S_{b_i}, S_{b_j} disjoint, hence separated by hyperplanes

uniqueness
of WSPD,
 S_a always
involved

$\Rightarrow R(b_i), R(b_j)$ disjoint

want to bound k by packing argument

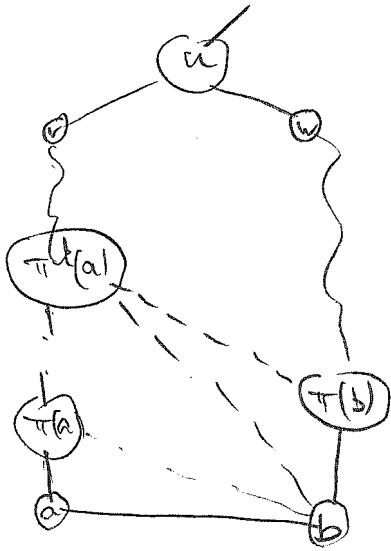
need lower bound to volume of $R(b_i)$



11.1

Recapitulation

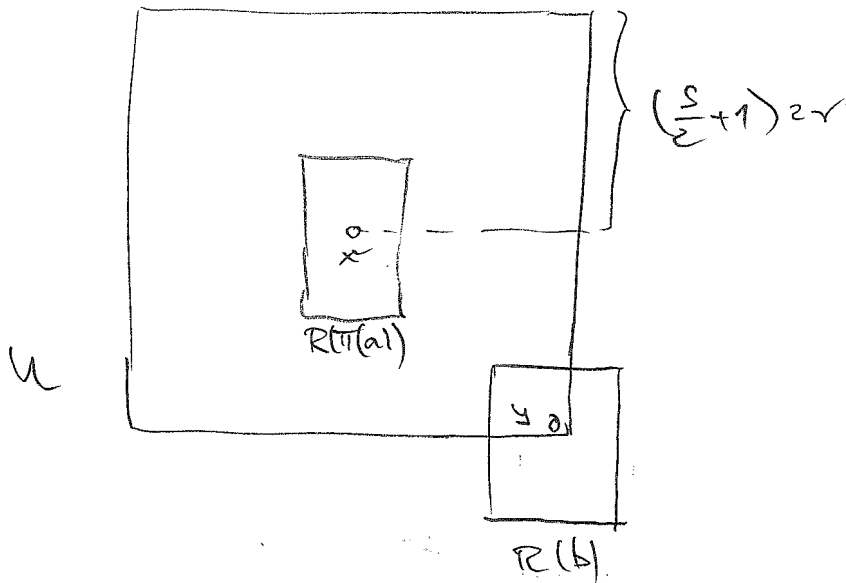
Find Pair (v, w) such that (a, b) als wdhsp, aber $(\pi(a), b)$ nicht (11.0)



$$L_{\max}(R(\pi(a))) \leq L_{\max}(R(T(b))) \quad \left(\frac{K}{X}\right)$$

$$\tau := \frac{\sqrt{d}}{2} L_{\max}(R(\pi(a)))$$

Hätten gesehen: Bounding Boxes von $R(\pi(a))$, $R(b)$ "nah beisammen"



Es gibt immer zwei Möglichkeiten für die Genese von (a, b) :

$S_{\pi(a)} \setminus B$ nicht well-separated \Rightarrow write (a, b)

oder $S_a, S_{\pi(b)}$ nicht well-separated \Rightarrow write (b, a)

} \Rightarrow we know: all $S_{\pi(a)}, S_{b_i}$ not well-separated

Beweis, daß Eindeutigkeit erfüllt:
 S_a, S_b benachbart

introduce :

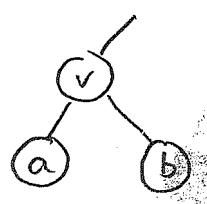
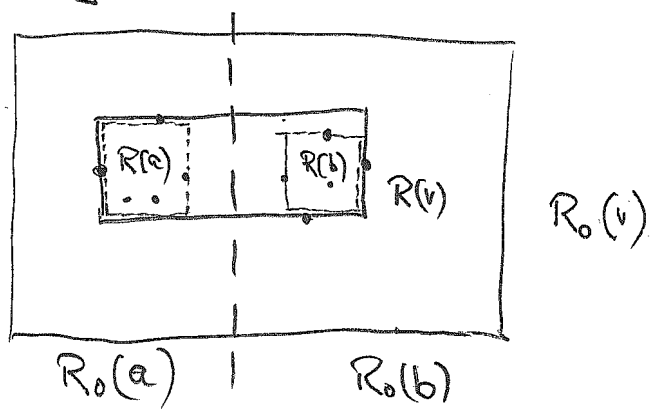
just for the proof

maintain container $R_0(a)$ for bounding box $R(a)$,
for each set S_a of the split tree

start with hypercube $R_0(S)$ containing $R(S)$

when splitting a bounding box, use same hyperplane
for splitting the container :

containers
don't shrink
to fit point set



clear : $S_v \cap S_w = \emptyset \Rightarrow R_0(v) \cap R_0(w) = \emptyset$

claim $b \neq \text{root} \Rightarrow L_{\min}(R_0(b)) \geq \frac{1}{2} L_{\max}(R(\pi(b)))$

Proof by induction.

$\pi(b) = \text{root} \Rightarrow L_{\min}(R_0(b)) = \frac{1}{2} \text{size of cube } R_0(S)$
 $\geq \frac{1}{2} L_{\max}(R(S)) \quad \checkmark$

$\pi(b) \neq \text{root}$

case 1 : $L_{\min}(R_0(b)) = L_{\min}(R_0(\pi(b))) \underset{\text{induct.}}{\geq} \frac{1}{2} L_{\max}(R(\pi^2(b)))$
 $\geq \frac{1}{2} L_{\max}(R(\pi(b))) \quad \checkmark$

case 2 : $L_{\min}(R_0(b)) < L_{\min}(R_0(\pi(b)))$

\Rightarrow ^{new} min dimension = split dimension, i

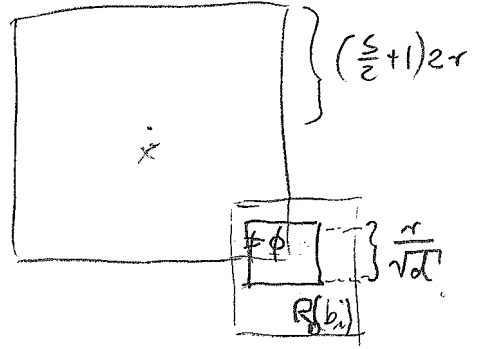
$$\Rightarrow L_{\min}(R_0(b)) = L_i(R_0(b)) \geq L_i(R) = \frac{1}{2} L_i(R(\pi(b))) = \frac{1}{2} L_{\max}(R(\pi(b))) \checkmark$$

by definition of split algorithm

Claim

proof continued

Estimate: $R(b_i) \cap U \neq \emptyset$, $R(b_i) \subset R_0(b_i)$



Know for b_1, \dots, b_k

$R_0(b_i) \cap R_0(b_j) = \emptyset$

$L_{\max}(R(\pi(a))) \stackrel{(*)}{\leq} L_{\max}(R(\pi(b_i))) \stackrel{\text{claim}}{\leq} 2 \cdot L_{\min}(R_0(b_i))$

can flesh up $R(b_i)$ now

\Rightarrow each $R_0(b_i)$ contains hypercube of size

$\frac{1}{2} L_{\max}(R(\pi(a))) = \frac{r}{\sqrt{d}}$ that intersects U w.l.o.g

wissen: $\emptyset \neq U \cap R(b_i) \subseteq U \cap R_0(b_i)$

volume = $(\frac{r}{\sqrt{d}})^d$

move such hypercube within $R_0(b_i)$ until it intersects U

\Rightarrow union of U and all hypercubes contained in supercube of size $2(\frac{s}{2} + 1)2r + \frac{2r}{\sqrt{d}} \leq (2s + 6)r$

volume $\leq (2s + 6)^d r^d$

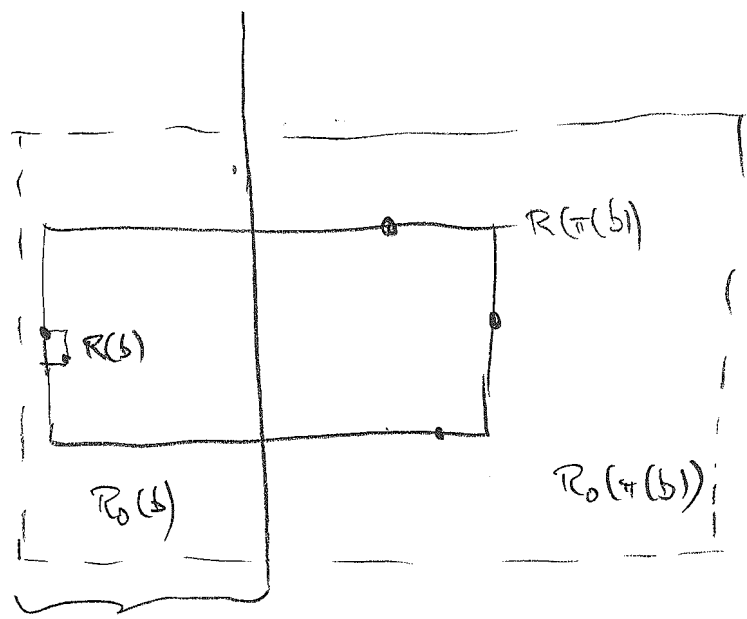
\Rightarrow hypercubes disjoint,

$k = \# \text{ hypercubes } \leq (2s + 6)^d \sqrt{d}^d \in O(2^d s^d d^{d/2})$
 $= \# \text{ Paare } (a, b) \text{ repr. by}$

\Rightarrow total number of pairs $\in O(2^d s^d d^{d/2} n)$

vol $(\frac{r}{\sqrt{d}})^d$ each

Observe: $\sum_{i=1}^n (|A_i| + |B_i|)$ can be $\sim n^2$
 But (A_i, B_i) is represented by 1 pointer



$$L_i(R_0(b)) \geq \frac{1}{2} L_i(R(\pi(b))) = \frac{1}{2} L_{\max}(\pi(\pi(b)))$$

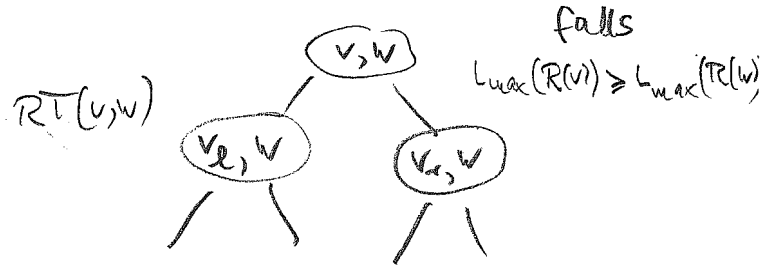
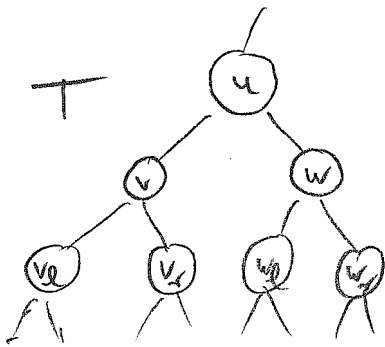
↑
Def

Laufzeit des Algorithmus:

mit Kindern v, w

13.1

- Jeder interne Knoten u von T gibt Anlass zu einem Rekursionsbaum $RT(u, w)$



Der Kopf jedes FindPairs - Aufruf kostet $O(d^2)$ Zeit (Test, ob S_v, S_w wohlsepariert berechnen die L_{max} -Werte)

Paare des WSPD \iff sämtliche Blätter der Rekursionsbäume $RT(u, w)$, wo u, w in T , d.h. v, w Geschwister

Gesamtzahl aller FindPairs - Aufrufe = Gesamtzahl der Knoten aller Rekursionsbäume $RT(u, w) \in O(\text{Gesamtzahl aller Blätter}) = O(2^d d^{\frac{d}{2}} n)$

Gesamtkosten in $O(2^d d^{\frac{d}{2}} n)$, um WSPD aus Split Tree zu berechnen

\uparrow
 $O(d n \log n)$

Damit Theorem 1 bewiesen

Theorem 2 Sei $S \subseteq \mathbb{R}^d$, $|S|=n$, $\varepsilon > 0$.

Dann kann man einen $(1+\varepsilon)$ -Spanner N von S mit $O(\frac{1}{\varepsilon^d} n)$ Kanten in Zeit $O(\frac{1}{\varepsilon^d} n + d \log n)$ berechnen.

Proof 1) für je zwei Punkte $p, q \in S$ gibt es in N einen Pfad der Länge $\leq (1+\varepsilon) |p, q|$ von p nach q

2) N enthält nur $O(\frac{1}{\varepsilon^d} n)$ Kanten

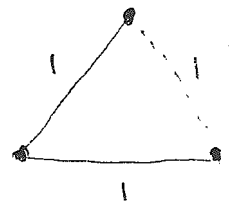
measures considered in this lecture :

dilation; number of edges, weight; construction time; crossings

networks of lowest possible weight

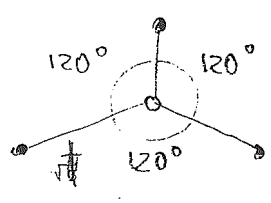
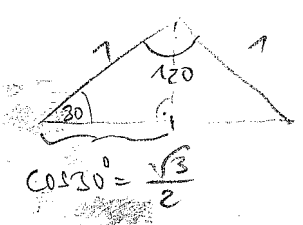
- Euclidean minimum spanning tree MST(S)

balls
aka hole dilation



here: $\delta = 2$, weight = 2

• Steiner tree, if using extra vertices ^{they also matter} is allowed



here: $\delta = \frac{2}{\sqrt{3}}$, weight = $\sqrt{3}$

But: In general, trees can't give us low dilation

Proposition 1 Let $S_n :=$ vertex set of regular n -gon.

Each tree $T = (V, E)$, where $S_n = V$, is of dilation

Steinerpunkt ist nicht

$$\delta(T) \geq \frac{1}{\pi} n$$

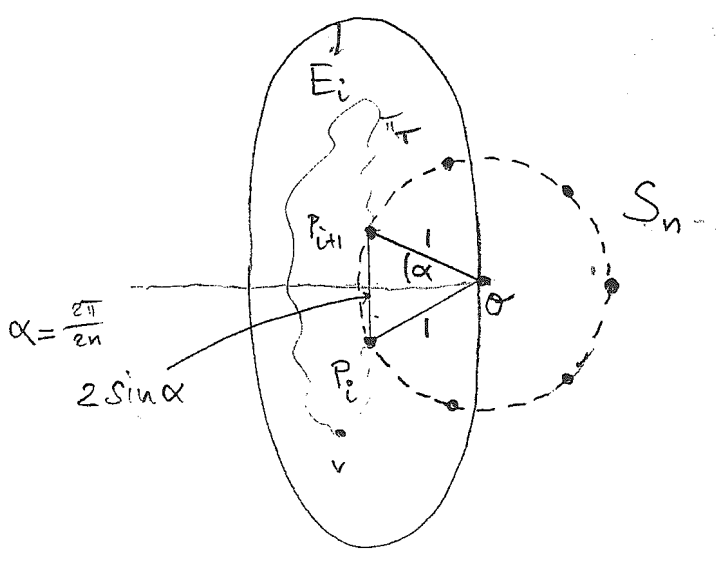
(between the points of S_n)

Proof: Suppose $\delta(T) < \frac{n}{\pi}$

$$\leq \frac{1}{\sin \frac{\pi}{n}}$$

since $\frac{\sin x}{x} \leq 1$

erst auf der nächsten Seite



Let P_i, P_{i+1} neighbors in S_n
 consider ellipse E_i
 with foci P_i, P_{i+1}
 passing through o

$\Rightarrow E_i =$ locus of all points $z \in \mathbb{C}$
 s.th. $|P_i z| + |z P_{i+1}| \leq 2$

let v be a vertex of $\Pi_T(P_i, P_{i+1})$

$$\Rightarrow \frac{|P_i v| + |v P_{i+1}|}{2 \sin \alpha} = \frac{|P_i v| + |v P_{i+1}|}{|P_i P_{i+1}|} \leq \delta(T) < \frac{1}{\sin \frac{\pi}{n}}$$

$$\Rightarrow |P_i v| + |v P_{i+1}| < 2 \Rightarrow v \in E_i$$

$$\Rightarrow \Pi_T(P_i, P_{i+1}) \subset E_i$$

same holds for every neighboring pair!

\Rightarrow concatenation of shortest paths $\Pi_T(P_i, P_{i+1})$
 is a cycle in T that encircles origin o

\Rightarrow cycle not contractible

$\Rightarrow T$ is not a tree.

Prop 1

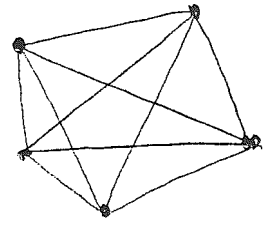
for general graphs:
 finding min dilation tree
 is NP-hard (Car, Connell '95)
 logn approximator (Euro, Peled 04)

also for points in \mathbb{C}^2

the other extreme : network of lowest possible dilation

low dilation,
very expensive

complete graph over S



$d=1$, but $\Theta(n^2)$ many edges
high weight, many crossings

Question Can we have dilation $1+\epsilon$, $\Theta(n)$ many edges
plus efficient construction?

Yes! Spanners.

(Source: G. Narasimhan, M. Smid: Geometric Spanner Networks
Elsevier 2005 (hopefully))

[graph-theoretic algorithms] \rightsquigarrow Uri Erick's lecture

geometric algorithms

a little bit

\rightarrow • Θ / Yao-graph

a little bit more

\rightarrow • well-separated pair decomposition (WSPD)

Θ -graph (in dimension 2)

for each p in S

- partition plane into wedges of angle Θ around p
- choose halfline L in each wedge W
- determine point q in W
 - closest to p (Yao graph)
 - or - whose projection onto L is closest to p (Θ -graph)

~~2.5~~ spanner construction: d fixed

let $s > 4$, take one edge from each pair (A_i, B_i)

$\xrightarrow{\text{Lemma 1}} \frac{s+4}{s-4}$ -spanner

with $O(n)$ edges in time $O(n \log n)$



hint: [induction on rank of distance $|pq|$]

2) detailed proofs of Theorem 2 considers sorted sequence of distances $|pq|$.

by induction on rank: there is a $t := \frac{s+4}{s-4}$ path in G connecting p, q

p, q closer pair \Rightarrow singleton \Rightarrow edge was picked

singletons, if $|pq| > \text{min}$.

$|pq| > 0$

Let $p \in A_i, q \in B_i$, (A_i, B_i) pair of WSPD
let $p' \in A_i, q' \in B_i$ be the pair chosen for G

Then $|pp'| \leq \frac{2}{s} |pq| < |pq| \Rightarrow$ ex t -path $\pi_{pp'}$ in G induct.

also, ex t -path $\pi_{q'q}$ in G .

Moreover, $|q'q| \leq (1 + \frac{4}{s}) |pq|$ by Lemma 1, (ii).

Consider $\pi_{pp'} \circ \overline{p'q'} \circ \pi_{q'q} =: \pi_{pq}$

$$|\pi_{pq}| = |\pi_{pp'}| + |p'q'| + |\pi_{q'q}| \leq t |pp'| + |p'q'| + t |q'q|$$

$$\leq t \frac{2}{s} |pq| + (1 + \frac{4}{s}) |pq| + t \frac{2}{s} |pq|$$

$$= \left(\frac{4(t+1)}{s} + 1 \right) |pq| \stackrel{\text{def } t}{=} t |pq| \quad \square$$

$\frac{s+4}{s-4} = t = 1 + \epsilon \Rightarrow s+4 = s + s\epsilon - 4 - 4\epsilon \Rightarrow (s-4)\epsilon = 8 \Rightarrow \epsilon = \frac{8}{s-4}$

$\Rightarrow \frac{8^d}{\epsilon^d} \leq s^d \leq \left(2 \cdot \frac{8}{\epsilon} \right)^d = \frac{16^d}{\epsilon^d}$

dem $t+1 = \frac{s+4}{s-4} + 1 = \frac{s+4+s-4}{s-4} = \frac{2s}{s-4} = \frac{2s}{2-\epsilon} = \frac{4(t+1)}{s} + 1 = \frac{s+4}{s-4} = t$

14.7.1

$$\frac{4(t+1)}{s} + 1 = t = \frac{s+4}{s-4}$$

$$t+1 = \frac{2s}{s-4}$$

$$\frac{4(t+1)}{s} = \frac{8}{s-4}$$

$$\frac{4(t+1)}{s} + 1 = \frac{s+4}{s-4}$$

more applications

- • closest pair
- • k closest pairs
- • all nearest neighbors
- • approximation of MST (choose MST of a spanner)
- • approximately computing the dilation of N
- • adding an edge that maximally reduces the dilation of N (approx.) → P18.1

• given $a, b \in S$, find the unique i s.t. $a \in A_i, b \in B_i = O(\log n)$ after preprocessing Split Tree in $O(\epsilon d n \log n)$ or $O(n)$

Corollary 1 Constructing WSPD is in $\Theta(n \log n)$

Proof Closest pair (in $d=1$) is in $\Omega(n \log n)$, by reduction from ϵ -closeness. \square

[Theorem 3 can be generalized to

- all nearest neighbors (to each $p \in S$, find nearest neighbor in S)
- k closest pairs
 $(|p_1 q_1| \leq |p_2 q_2| \leq \dots \leq |p_k q_k| \leq |p_{k+1} q_{k+1}| \dots)$
report

]

applications of spanners

besides the natural one

Euclidean minimum spanning tree of n points in \mathbb{R}^d
running Kruskal or other graph algorithm on complete graph:
 $\Omega(\#edges) = \Omega(n^2)$. (better: $\Omega(dn^2)$)

$d=2$: MST edges \subseteq Delaunay triangulation

in general MST in $O(|E| \log E)$

only $O(n)$ edges

$\rightarrow O(n \log n)$ algorithm

(also closest pair, all nearest neighbors can be nicely solved by Voronoi diagram / Delaunay triangulation)

$d > 2$ worst case complexity of Voronoi diagram grows with $n^{\lfloor \frac{d}{2} \rfloor} \rightarrow$ no use.

Spanners can help!

jetzt wieder d, ϵ fest

Theorem 4 $S \subseteq \mathbb{R}^d, |S|=n, \epsilon > 0$ fixed.

Can compute in time $O(n \log n)$ spanning tree T of S such that $\text{weight}(T) \leq (1+\epsilon) \text{weight}(\text{MST}(S))$.

- Proof
- compute spanner N of S with dilation $1+\epsilon$, $O(n)$ edges $O(n \log n)$
 - compute minimum spanning tree T of network N $O(n \log n)$

Let M the real MST of S
 for each edge $e_i = (p_i, q_i)$ of M
 there is path π_i (from p_i to q_i in N)
 satisfying $|\pi_i| \leq (1+\epsilon) |p_i q_i|$

N is the set of min-edges of an $s \geq 2$ WSPD
 \downarrow
 $T \equiv$ ~~condition~~ MST
 ???
 \Rightarrow MST M can be completed into $(1+\epsilon)$ -spanner

not clear how to produce quickly!

$G :=$ union of all paths π_i

$\Rightarrow G$ connected graph over vertex set S in N

$$\Rightarrow |T| \leq |G| \leq \sum_{i=1}^{n-1} |\pi_i| \leq (1+\epsilon) \sum_{i=1}^{n-1} |p_i q_i|$$

\uparrow
 T is MST of N
 $G \subseteq N$ and spans

$$= (1+\epsilon) |M| \quad \boxed{\text{Th 4}}$$

Better still

One can find spanners of dilation $1+\epsilon$, $O(n)$ edges, $\text{weight} \leq \text{constant} \cdot \text{weight}(\text{MST})$, $\text{degree} \leq \text{constant}$ in time $O(n \log n)$!

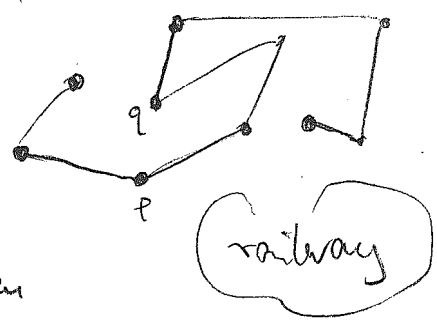
After e.g. time $\Theta(n \log n)$

(Das, Heffernan, Narasimhan, Salowe '93, '95)

another spanner application

approximating the dilation of a given graph.

here graph = simple polygonal chain C over n vertices



naives dilation $\delta(C)$ in time $O(n^2)$
 Walden $O(n \log n)$ randomisiert gesehen

Faster approximation algorithm: Given chain C over vertices $V = \{p_0, \dots, p_{n-1}\}$ (=path)

- compute $(1+\epsilon)$ -spanner G of V : Theorem 2. with $O(n)$ many edges
- for each edge $e=(p_i, q)$ of G : compute $\delta_C(p_i, q)$ $O(n)$ total time, because $O(n)$ edges, each needing $O(n)$ time (not true for general graphs)
- output $\tilde{\delta}(C) =$ maximum of these values

$\Rightarrow \delta(C) \leq (1+\epsilon) \tilde{\delta}(C) \leq (1+\epsilon) \delta(C)$

↑ trivial

(1+ε)-approx

Proof: Assume $\delta(C) = \delta_C(p, q)$, p, q vertices of C

\Rightarrow for shortest p -to- q path π_{pq} in spanner G : $\frac{|\pi_{pq}|}{|pq|} \leq 1+\epsilon$

"
(e_1, e_2, \dots, e_r)

let $e_i = (q_i, q_{i+1})$ and $C_{q_i}^{q_{i+1}}$ the piece of C connecting q_i, q_{i+1}

$\Rightarrow \delta(C) = \delta_C(p, q) = \frac{|C_p^q|}{|pq|} \leq \frac{\sum_{i=1}^r |C_{q_i}^{q_{i+1}}|}{\sum_{i=1}^r |e_i|}$

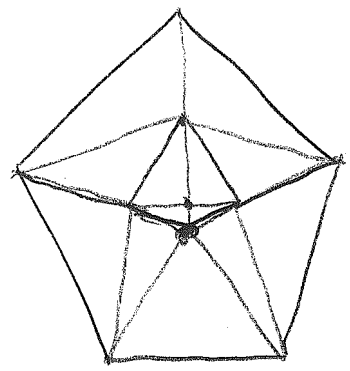
gives $(1+\epsilon)$ approximation in time $O(\frac{1}{\epsilon^2} n \log n)$

Spanner: korrekter Wert in $O(n \log n)$

$= (1+\epsilon) \frac{\sum_i |C_{q_i}^{q_{i+1}}|}{\sum_i |e_i|} \leq (1+\epsilon) \max_i \frac{|C_{q_i}^{q_{i+1}}|}{|e_i|} = (1+\epsilon) \max_i \delta_C(q_i, q_{i+1}) \leq (1+\epsilon) \tilde{\delta}(C)$

known

①



1.02046

D. Lorenz



0.5146

Classic

Given: finite point set $S \subset \mathbb{R}^2$

Find planar graph (S, E) of smallest possible dilation

(\rightarrow Jit: sup dilation value

Min Dil Triangulation = status?
but can test all triang.

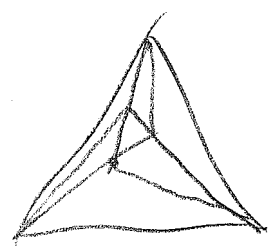
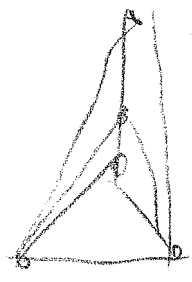
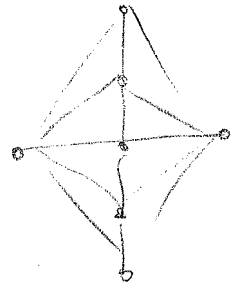
Modif.

(V, E)

where $S \subset V$

② (M. Katz, PK)

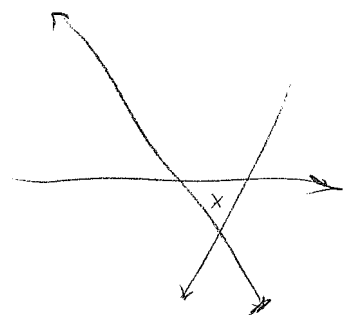
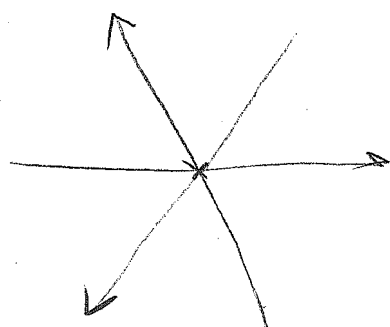
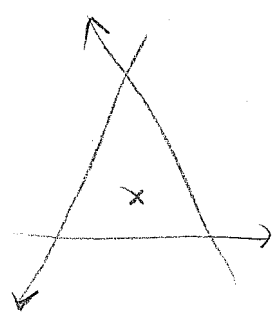
S not special

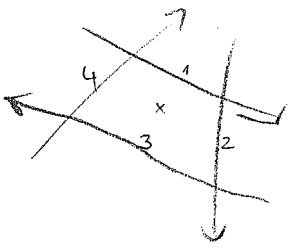


$\Rightarrow \exists \delta(S) > 1$

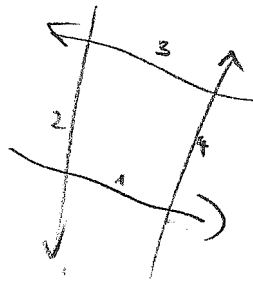
$\forall (V, E)$
Planar, $V \supseteq S$:

$\delta(V, E) \geq \delta(S)$





$(1,2), (2,3), (3,4), (4,1)$



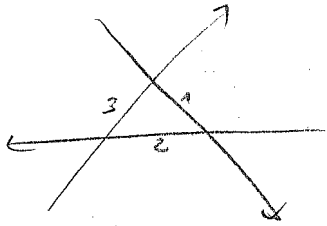
$(1,4), (4,3), (3,2), (2,1)$

edge $e = (C_i, C_j), (C_k, C_l)$ feasible at time t

\Leftrightarrow a robot path ~~starting~~
was a ~~feasible~~ at C_i, C_j

starting at time t at C_i, C_j
using C_i
arrives at C_k, C_l at $t + \delta$

Then $\delta = v_t(e)$



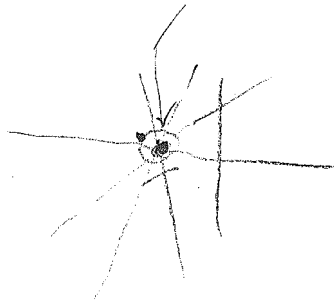
$(1,2), (2,3), (3,1)$

feasible(e) = die t, beide
man in end, also von
 C_i, C_j nach C_k, C_l kommt

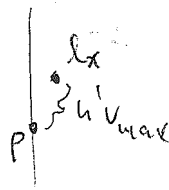
$$h = \frac{D}{v_{max}}$$

$D = \min$ (Zeit) Zeit für Carrier ϕ zum Ziel
at time t

Zeit t_x



$$t_x = h'$$



at $t_x = |P - \text{target}| < 2h'v_{max}$
 $< 2h'v_{max} = \frac{D}{2}$

Zeit t_x

